Pure Core 2

Revision Notes

June 2016

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1 Algebra

Polynomials

A polynomial is an expression of the form

$$a_n x^n + a_{n-1} x^{n-1} + \ldots a_2 x^2 + a_1 x + a_0$$

where all the powers of x are positive integers or 0.

Addition, subtraction and multiplication of polynomials are easy, division must be done by long division.

Factorising

General examples of factorising:

$$2ab + 6ac^{2} = 2a(b + 3c^{2})$$

$$x^{2} - 5x + 6 = (x - 2)(x - 3)$$

$$x^{2} - 6x = x(x - 6)$$

$$6x^{2} - 11x - 10 = (3x + 2)(2x - 5)$$

$$2ax - 3by - 6ay + bx = 2ax - 6ay + bx - 3by$$

$$= 2a(x - 3y) + b(x - 3y)$$

$$= (2a + b)(x - 3y)$$

Standard results

$$x^{2} - y^{2} = (x - y)(x + y),$$
 difference of two squares
 $(x + y)^{2} = x^{2} + 2xy + y^{2},$
 $(x - y)^{2} = x^{2} - 2xy + y^{2}$

Long division

Example:

$$3x^{2} - 5x + 9$$

$$2x^{2} + 3x - 1$$

$$) 6x^{4} - x^{3} + x - 3$$

$$6x^{4} + 9x^{3} - 3x^{2}$$

$$-10x^{3} + 3x^{2} + x - 3$$

$$-10x^{3} - 15x^{2} + 5x$$

$$18x^{2} - 4x - 3$$

$$18x^{2} + 27x - 9$$

$$-31x + 6$$

 $\Rightarrow \text{ when } 6x^4 - x^3 + x - 3 \text{ is divided by } 2x^2 + 3x - 1,$ the quotient is $3x^2 - 5x + 9$, and the remainder is -31x + 6.

Remainder theorem

If 627 is divided by 6 the quotient is 104 and the remainder is 3. This can be written as $627 = 6 \times 104 + 3$.

In the same way, if a polynomial

 $P(x) = a_0 + a_1 x + a_2 x^2 + \dots a_n x^n$ is divided by (cx + d) to give a quotient, Q(x) with a remainder r, then r will be a constant (since the divisor is of degree one) and we can write

 $P(x) = (cx + d) \times Q(x) + r$

If we now choose the value of x which makes $(cx + d) = 0 \Rightarrow x = \frac{-d}{c}$

then we have $P(-d/c) = 0 \times Q(x) + r$

$$\Rightarrow P(-d/c) = r.$$

- *Theorem*: If we put $x = \frac{-d}{c}$ in the polynomial we obtain *r*, the remainder that we would have after dividing the polynomial by (cx + d).
- *Example:* The remainder when $P(x) = 2x^3 + ax^2 + bx + 9$ is divided by (2x 3) is -6, and when P(x) is divided by (x + 2) the remainder is 1.

Find the values of *a* and *b*.

Solution:
$$(2x-3) = 0$$
 when $x = \frac{3}{2}$,
 \Rightarrow dividing $P(x)$ by $(2x-3)$ gives a remainder
 $P(\frac{3}{2}) = 2 \times (\frac{3}{2})^3 + a \times (\frac{3}{2})^2 + b \times (\frac{3}{2}) + 9 = -6$
 $\Rightarrow 3a + 2b = -29$ I

and
$$(x + 2) = 0$$
 when $x = -2$,
 \Rightarrow dividing $P(x)$ by $(x + 2)$ gives a remainder
 $P(-2) = 2 \times (-2)^3 + a \times (-2)^2 + b \times (-2) + 9 = 1$
 $\Rightarrow 4a - 2b = 8$ II

$$\mathbf{I} + \mathbf{II} \implies 7a = -21$$

$$\implies a = -3$$

using \mathbf{I} we get $b = -10$

Factor theorem

Theorem: If, in the remainder theorem, r = 0 then (cx + d) is a factor of P(x) $\Rightarrow P(-d/c) = 0 \quad \Leftrightarrow \quad (cx + d)$ is a factor of P(x).

Example: A quadratic equation has solutions (roots) $x = \frac{-1}{2}$ and x = 3. Find the quadratic equation in the form $ax^2 + bx + c = 0$

Solution:	The equation has roots $x = \frac{1}{2}$ and $x = 3$	
\Rightarrow	it must have factors $(2x + 1)$ and $(x - 3)$	by the factor theorem
\Rightarrow	an equation is $(2x+1)(x-3) = 0$	
\Rightarrow	$2x^2 - 5x - 3 = 0.$	or any multiple

Example: Show that (x - 2) is a factor of $P(x) = 6x^3 - 19x^2 + 11x + 6$ and hence factorise the expression completely.

Solution: Choose the value of x which makes (x-2) = 0, i.e. x = 2

$$\Rightarrow$$
 remainder = $P(2) = 6 \times 8 - 19 \times 4 + 11 \times 2 + 6 = 48 - 76 + 22 + 6 = 0$

 \Rightarrow (x - 2) is a factor by the factor theorem.

We have started with a cubic and so we the other factor must be a quadratic, which can be found by long division or by 'common sense'.

 $\Rightarrow \quad 6x^3 - 19x^2 + 11x + 6 = (x - 2)(6x^2 - 7x - 3) \\ = \quad (x - 2)(2x - 3)(3x + 1)$

which is now factorised completely.

Choosing a suitable factor

To choose a suitable factor we look at the coefficient of the highest power of x and the constant (the term without an x).

Example: Factorise $2x^3 + x^2 - 13x + 6$.

Solution: 2 is the coefficient of x^3 and 2 has factors of 2 and 1.

6 is the constant term and 6 has factors of 1, 2, 3 and 6

\Rightarrow	the possible	linear factors	of $2x^3 + x^2 - $	13x + 6 are
	$(x \pm 1),$	$(x \pm 2),$	$(x \pm 3),$	$(x \pm 6)$
	$(2x \pm 1),$	$(2x \pm 2),$	$(2x \pm 3),$	$(2x \pm 6)$

But $(2x \pm 2) = 2(x \pm 1)$ and $(2x \pm 6) = 2(x \pm 3)$, so they are not *new* factors.

We now test the possible factors using the factor theorem until we find one that works.

Test (x-1), put x = 1 giving $2 \times 1^3 + 1^2 - 13 \times 1 + 6 \neq 0$ Test (x+1), put x = -1 giving $2 \times (-1)^3 + (-1)^2 - 13 \times (-1) + 6 \neq 0$ Test (x-2), put x = 2 giving $2 \times 2^3 + 2^2 - 13 \times 2 + 6 = 16 + 4 - 26 + 6 = 0$ and since the result is zero (x-2) is a factor.

We now divide to give

$$2x^{3} + x^{2} - 13x + 6 = (x - 2)(2x^{2} + 5x - 3)$$

= (x - 2)(2x - 1)(x + 3).

Cubic equations

Factorise using the factor theorem then solve.

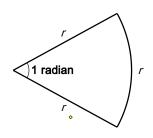
N.B. The quadratic factor might not factorise in which case you will need to use the formula for this part.

Example: Solve the equation $2x^3 + x^2 - 3x + 1 = 0$.

Solution: Possible factors are $(x \pm 1)$ and $(2x \pm 1)$. Put x = 1 we have $2 \times 1^3 + 1^2 - 3 \times 1 + 1 = 1 \neq 0$ $\Rightarrow (x - 1)$ is **not** a factor Put x = -1 we have $2 \times (-1)^3 + (-1)^2 - 3 \times (-1) + 1 = 3 \neq 0$ $\Rightarrow (x + 1)$ is **not** a factor Putting $x = \frac{1}{2}$ we have $2 \times (\frac{1}{2})^3 + (\frac{1}{2})^2 - 3 \times \frac{1}{2} + 1 = 0$ $\Rightarrow (2x - 1)$ is a factor $\Rightarrow 2x^3 + x^2 - 3x + 1 = (2x - 1)(x^2 + x - 1) = 0$ $\Rightarrow x = \frac{1}{2}$ or $x^2 + x - 1 = 0$ — this will not factorise so we use the formula $\Rightarrow x = \frac{1}{2}$ or $x = \frac{-1 \pm \sqrt{(-1)^2 - 4 \times 1 \times (-1)}}{2 \times 1} = 0.618$ or -1.618 to 3 D.P.

2 Trigonometry

Radians

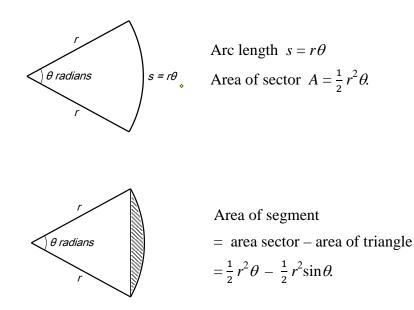


A radian is the angle subtended at the centre of a circle by an arc of length equal to the radius.

Connection between radians and degrees

$180^{\circ} = \pi^{c}$										
Degrees	30	45	60	90	120	135	150	180	270	360
Radians	$\pi/_6$	$\pi/4$	<i>π</i> / ₃	$\pi/2$	$2\pi/3$	^{3π} / ₄	$5\pi_{6}$	π	^{3π} / ₂	2π

Arc length , area of a sector and area of a segment



Trigonometric functions

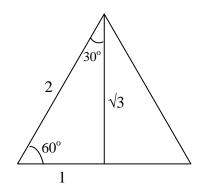
Basic results

$$\tan A = \frac{\sin A}{\cos A}; \quad \sin(-A) = -\sin A; \qquad \cos(-A) = \cos A; \qquad \tan(-A) = -\tan A$$

Exact values for 30°, 45° and 60°

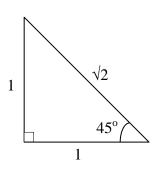
From the equilateral triangle of side 2 we can see that

$\sin 60^{\circ} = \sqrt[3]{2}$	sin 30°	=	1⁄2
$\cos 60^{\circ} = \frac{1}{2}$	$\cos 30^{\circ}$	=	$\sqrt{3}/{2}$
$\tan 60^\circ = \sqrt{3}$	tan 30°	=	$^{1}/_{\sqrt{3}}$

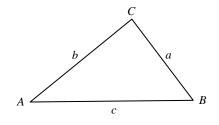


From the isosceles right–angled triangle with sides 1, 1, $\sqrt{2}$ we can see that

 $\sin 45^{\circ} = \frac{1}{\sqrt{2}}$ $\cos 45^{\circ} = \frac{1}{\sqrt{2}}$ $\tan 45^{\circ} = 1$



Sine and cosine rules and area of triangle



Sine rule

 $\frac{a}{\sin A} = \frac{b}{\sin B} = \frac{c}{\sin C}$

be careful – the sine rule always gives you two answers for each angle,

so if possible do **not** use the **sine rule** to find the **largest** angle as it might be obtuse; you may be able to use the cosine rule.

Ambiguous case

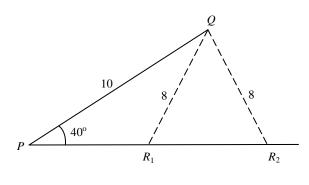
Example: In a triangle *PQR*, PQ = 10, $\angle QPR = 40^{\circ}$ and QR = 8.

Find $\angle PRQ$.

Solution: If we draw PQ and an angle of 40° , there are two possible positions for *R*, giving two values of $\angle PRQ$.

The sine rule gives

$$\frac{\sin 40}{8} = \frac{\sin R}{10}$$
$$\Rightarrow \sin R = 0.80348...$$
$$\Rightarrow R = 53.5^{\circ} \text{ or } 180 - 53.5 = 126.5^{\circ}$$



both answers are correct

Cosine rule

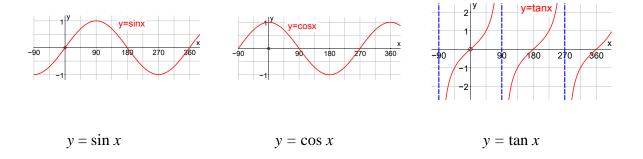
$$a^2 = b^2 + c^2 - 2bc \cos A$$

You will always have unique answers with the cosine rule.

Area of triangle

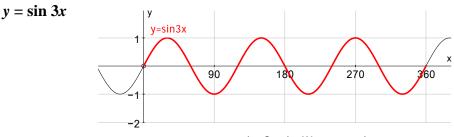
Area of a triangle = $\frac{1}{2}ab\sin C = \frac{1}{2}bc\sin A = \frac{1}{2}ac\sin B$.

Graphs of trigonometric functions



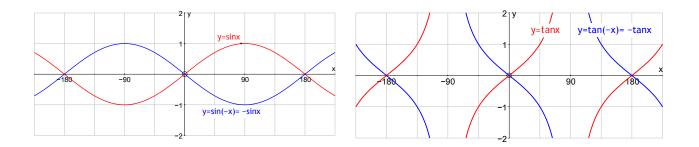
Graphs of $y = \sin nx$, $y = \sin(-x)$, $y = \sin(x + n)$ etc.

You should know the shapes of these graphs



 $y = \sin 3x$ is like $y = \sin x$

but repeats itself **3** times for $0^{\circ} \le x \le 360^{\circ}$, or $0 \le x \le 2\pi^{c}$



$$y = f(x) = \sin x$$

$$\Rightarrow \quad \text{for a reflection in the y-axis,} \quad f(-x) = \sin(-x) = -\sin x,$$

and for a reflection in the x-axis,

$$-f(x) = -\sin x$$

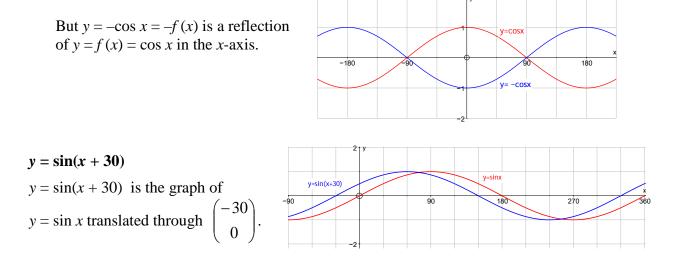
 \Rightarrow same graph for both reflections

 $y = f(x) = \tan x$ $\Rightarrow \text{ for a reflection in the y-axis,}$ $f(-x) = \tan(-x) = -\tan x,$ and for a reflection in the x-axis, $-f(x) = -\tan x$

 \Rightarrow same graph for both reflections

$y = \cos(-x)$ and $-\cos x$

 $y = \cos(-x)$ is the same as the graph of $y = f(x) = \cos x$, since the graph of $y = \cos x$ is symmetrical about the y-axis, and $f(-x) = \cos(-x) = \cos x$.



Solving trigonometrical equations

Examples: Solve (a) $\sin x = 0.453$, (b) $\cos x = -0.769$, (c) $\sin x = -0.876$, (d) $\tan x = 1.56$, for $0 \le x < 360^{\circ}$.

Solutions:

- (a) $\sin x = 0.453$
- $\Rightarrow x = 26.9$

using the graph we see that

x = 180 - 26.9 $\Rightarrow \quad x = 26.9 \text{ or } 153.1$

(b) $\cos x = -0.769$ $\Rightarrow x = 140.3$

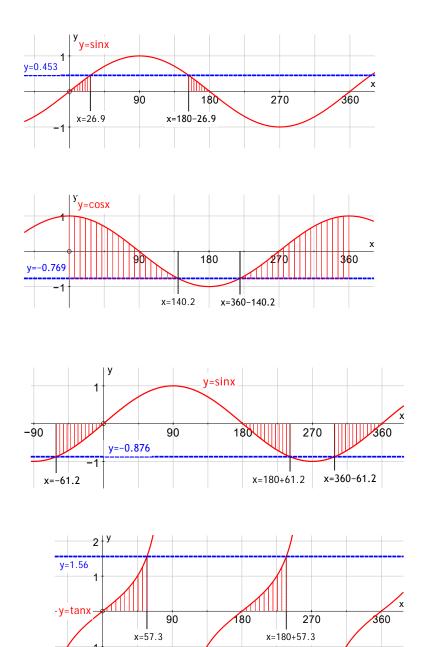
using the graph we see that

x = 360 - 140.3 $\Rightarrow x = 140.3 \text{ or } 219.7$

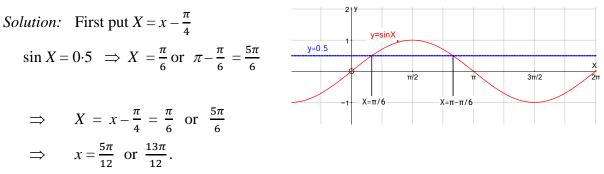
(c) $\sin x = -0.876$ $\Rightarrow x = -61.2$ using the graph we see that x = 180 + 61.2or x = 360 - 61.2 $\Rightarrow x = 241.2$ or 298.8

(d) $\tan x = 1.56$ $\Rightarrow x = 57.3$ using the graph we see that x = 180 + 57.3

$$\Rightarrow$$
 x = 57.3 or 237.3



Example: Solve $\sin(x - \frac{\pi}{4}) = 0.5$ for $0^c \le x \le 2\pi^c$, giving your answers in radians in terms of π .



Example: Solve $\cos 2x = 0.473$ for $0^{\circ} \le x \le 360^{\circ}$, giving your answers to the nearest degree.

Solution: First put X = 2x and find **all** solutions of $\cos X = 0.473$ for $0^{\circ} \le X \le 720^{\circ}$

$$\Rightarrow X = 61.77..., \text{ or } 360 - 61.77... = 298.22...$$

or $61.77... + 360 = 421.77..., \text{ or } 298.22... + 360 = 658.22...$
i.e. $X = 61.77..., 298.22..., 421.77..., 658.22...$
$$\Rightarrow x = \frac{1}{2}X = 31^{\circ}, 149^{\circ}, 211^{\circ}, 329^{\circ} \text{ to the nearest degree.}$$

Using identities

(i) using $\tan A \equiv \frac{\sin A}{\cos A}$

Example: Solve $3 \sin x = 4 \cos x$.

Solution: First divide both sides by $\cos x$

- $\Rightarrow 3\frac{\sin x}{\cos x} = 4 \Rightarrow 3\tan x = 4 \Rightarrow \tan x = \frac{4}{3}$
- \Rightarrow $x = 53 \cdot 1^{\circ}$, or $180 + 53 \cdot 1 = 233 \cdot 1^{\circ}$.

using $\sin^2 A + \cos^2 A = 1$ (ii)

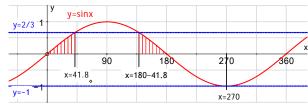
Example: Given that $\cos A = \frac{5}{13}$ and that $270^{\circ} < A < 360^{\circ}$, find $\sin A$ and $\tan A$.

Solution: We know that
$$\sin^2 A + \cos^2 A \equiv 1$$

 $\Rightarrow \sin^2 A = 1 - \cos^2 A$
 $\Rightarrow \sin^2 A = 1 - \left(\frac{5}{13}\right)^2 = \frac{144}{169}$
 $\Rightarrow \sin A = \pm \frac{12}{13}$.
But $270^\circ < A < 360^\circ$
 $\Rightarrow \sin A$ is negative
 $\Rightarrow \sin A = -\frac{12}{13}$.
Also $\tan A = \frac{\sin A}{\cos A}$
 $\Rightarrow \tan A = \frac{-12/13}{\frac{5/13}{5/13}} = \frac{-12}{5} = -2\cdot4$.

Example: Solve $2\sin^2 x + \sin x - \cos^2 x = 1$

Solution: Rewriting $\cos^2 x$ in terms of $\sin x$ will make life easier Using $\sin^2 x + \cos^2 x \equiv 1$ $\cos^2 x = 1 - \sin^2 x$ \Rightarrow y=sinx $2\sin^2 x + \sin x - \cos^2 x = 1$ /=2/3⁻¹ $2\sin^2 x + \sin x - (1 - \sin^2 x) = 1$ \Rightarrow 90 $3\sin^2 x + \sin x - 2 = 0$ \Rightarrow x=41.8 x=180-41.8 $\Rightarrow (3 \sin x - 2)(\sin x + 1) = 0$ $\sin x = \frac{2}{3} \quad \Rightarrow \quad x = 41.8^{\circ},$ \Rightarrow 138.2° , $\sin x = -1 \implies x = 270^{\circ}.$ or



N.B. If you are asked to give answers in radians, you are allowed to work in degrees as above and then convert to radians by multiplying by $\frac{\pi}{180}$

So the answers in radians would be $x = 41.8103 \times \pi/_{180} = 0.730$, or $138.1897 \times \pi/_{180} = 2.41$, or $270 \times \pi/_{180} = \frac{3\pi}{2}$. Under no circumstances should you use the $\begin{array}{c|c} S & A \\ \hline T & C \end{array}$ diagram.

You need to understand the graphs and their symmetries, so get used to using them.

3 Coordinate Geometry

Mid point

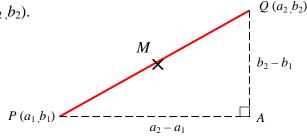
The mid point, *M*, of the line joining *P* (*a*₁, *b*₁) and *Q* (*a*₂, *b*₂) is $(\frac{1}{2}(a_1 + a_2), \frac{1}{2}(b_1 + b_2))$.

Distance between two points

 $PQ = \sqrt{(a_2 - a_1)^2 + (b_2 - b_1)^2}$

Let *P* and *Q* be the points (a_1, b_1) and (a_2, b_2) .

Using Pythagoras's theorem



Perpendicular lines

Two lines with gradients m_1 and m_2 are perpendicular $\Leftrightarrow m_1 \times m_2 = -1$

Example: Find the equation of the line through (1, -5) which is perpendicular to the line with equation y = 2x - 3

Solution: The gradient of y = 2x - 3 is 2 \Rightarrow Gradient of perpendicular line is $-\frac{1}{2}$ \Rightarrow equation of perpendicular line is $y - 5 = -\frac{1}{2}(x - 1)$ using $y - y_1 = m(x - x_1)$ $\Rightarrow x + 2y + 9 = 0$

Circles

Centre at the origin

Take any point, *P*, on a circle centre the origin and radius 5.

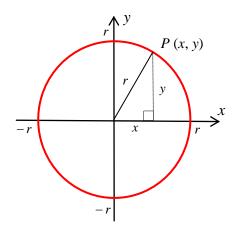
Suppose that *P* has coordinates (x, y)

Using Pythagoras' Theorem we have

 $x^2 + y^2 = 5^2 \implies x^2 + y^2 = 25$

which is the equation of the circle.

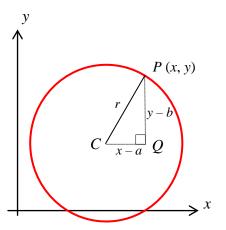
and in general the equation of a circle centre (0, 0) and radius r is $x^2 + y^2 = r^2$.



General equation

In the circle shown the centre is C, (a, b), and the radius is r.

CQ = x - a and PQ = y - band, using Pythagoras $\Rightarrow CQ^2 + PQ^2 = r^2$ $\Rightarrow (x - a)^2 + (y - b)^2 = r^2$,



which is the general equation of a circle.

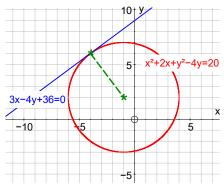
- *Example:* Find the centre and radius of the circle whose equation is $x^2 + y^2 - 4x + 6y - 12 = 0.$
- Solution: First complete the square in both x and y to give $x^2 - 4x + 4 + y^2 + 6y + 9 = 12 + 4 + 9 = 25$ $\Rightarrow (x-2)^2 + (y+3)^2 = 5^2$ which is the equation of a circle with centre (2, -3) and radius 5.
- *Example:* Find the equation of the circle which has diameter *AB*, where *A* is (3, 5), and *B* is (8, -7).
- Solution: The centre is the mid point of AB is $(\frac{1}{2}(3+8), \frac{1}{2}(5-7)) = (5\frac{1}{2}, -1)$ and the radius is $\frac{1}{2}AB = \frac{1}{2}\sqrt{(8-3)^2 + (-7-5)^2} = 6.5$
 - $\Rightarrow \qquad \text{equation is } (x-5\cdot5)^2 + (y+1)^2 = 6\cdot5^2.$

Equation of tangent

- *Example:* Find the equation of the tangent to the circle $x^2 + 2x + y^2 4y = 20$ at the point (-4, 6).
- Solution: First complete the square in x and in y $\Rightarrow x^2 + 2x + 1 + y^2 - 4y + 4 = 20 + 1 + 4$ $(x + 1)^2 + (y - 2)^2 = 25.$

Second find the gradient of the radius from the centre (-1, 2) to the point (-4, 6)

gradient of radius $= \frac{6-2}{-4--1} = -\frac{4}{3}$



$$\Rightarrow$$

gradient of the tangent at that point is
$$\frac{3}{4}$$
, since
the tangent is perpendicular to the radius
and product of gradients of perpendicular lines is $-1 = -\frac{4}{3} \times \frac{3}{4}$

$$\Rightarrow$$
 equation of the tangent is $y - 6 = \frac{3}{4}(x - 4)$

$$\Rightarrow \quad 3x - 4y + 36 = 0.$$

Intersection of line and circle

Example: Find the intersection of the line y = 2x + 4 with the circle $x^2 + y^2 = 5$.

Solution: Put y = 2x + 4 in $x^2 + y^2 = 5$ to give $x^2 + (2x + 4)^2 = 5$ $\Rightarrow x^2 + 4x^2 + 16x + 16 = 5$ $\Rightarrow 5x^2 + 16x + 11 = 0$ $\Rightarrow (5x + 11)(x + 1) = 0$ $\Rightarrow x = -2 \cdot 2$ or -1 $\Rightarrow y = -0 \cdot 4$ or 2

 \Rightarrow the line and the circle intersect at (-2.2, -0.4) and (-1, 2)

Showing a line is a tangent to a circle

If the two points of intersection are the *same point* then the line is a *tangent*.

Example: Show that the line 3x + 4y - 10 = 0 is a tangent to the circle $x^2 + 2x + y^2 + 6y = 15$.

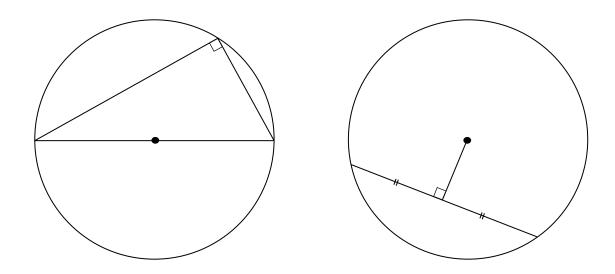
Solution: Find the intersection of the line and circle

$$3x + 4y - 10 = 0 \qquad \Longrightarrow \qquad x = \frac{10 - 4y}{3}$$

Substituting in the equation of the circle

- $\Rightarrow \quad \left(\frac{10-4y}{3}\right)^2 + 2\left(\frac{10-4y}{3}\right) + y^2 + 6y = 15$ $\Rightarrow \quad 100 - 80y + 16y^2 + 60 - 24y + 9y^2 + 54y = 135$ $\Rightarrow \quad 25y^2 - 50y + 25 = 0$ $\Rightarrow \quad y^2 - 2y + 1 = 0$ $\Rightarrow \quad (y-1)^2 = 0$ $\Rightarrow \quad y = 1 \text{ only}, \Rightarrow x = 2$
- \Rightarrow line is a tangent at (2, 1), since there is only one point of intersection

Note. You should know that the angle in a semi-circle is a right angle and that the perpendicular from the centre to a chord bisects the chord (cuts it exactly in half).



4 Sequences and series

Geometric series

Finite geometric series

A *geometric series* is a series in which each term is a constant amount times the previous term: this *constant amount* is called the *common ratio*.

The common ratio can be any non-zero real number.

<i>Examples:</i> 2, 6, 18, 54, 162, 486,	with common ratio 3,
40, 20, 10, 5, 2 ¹ / ₂ , 1 ¹ / ₄ ,	with common ratio $\frac{1}{2}$,
1/2, -2, 8, -32, 128, -512,	with common ratio -4 .

Generally a geometric series can be written as

 $S_n = a + ar + ar^2 + ar^3 + ar^4 + \ldots + ar^{n-1}$, up to *n* terms where *a* is the first term and *r* is the common ratio.

The *n*th term is $u_n = ar^{n-1}$.

The sum of the first n terms of the above geometric series is

$$S_n = a \frac{(1-r^n)}{1-r} = a \frac{(r^n-1)}{r-1}.$$

Proof of the formula for the sum of a geometric series

You **must** know this proof.

 $S_n = a + ar + ar^2 + ar^3 + \dots ar^{n-2} + ar^{n-1}$ multiply through by r $\Rightarrow r \times S_n = ar + ar^2 + ar^3 + \dots ar^{n-2} + ar^{n-1} + ar^n$ subtract

$$\Rightarrow S_n - r \times S_n = a + 0 + 0 + 0 + \dots 0 + 0 - ar^n$$

$$\Rightarrow (1 - r) S_n = a - ar^n = a(1 - r^n)$$

$$\Rightarrow S_n = a \frac{(1 - r^n)}{1 - r} = a \frac{(r^n - 1)}{r - 1}.$$

For an *infinite* series, if $-1 < r < +1 \iff |r| < 1$ then $r^n \to 0$ as $n \to \infty$, and

$$S_n \rightarrow S_\infty = \frac{a}{1-r}$$
.

Example: Find the n^{th} term and the sum of the first 11 terms of the geometric series whose 3^{rd} term is 2 and whose 6^{th} term is -16.

Solution: $x_6 = x_3 \times r^3$ multiply by r 3 times to go from the 3rd term to the 6th term $\Rightarrow -16 = 2 \times r^3$ $\Rightarrow r^3 = -8$ $\Rightarrow r = -2$ Now $x_3 = x_1 \times r^2$ $\Rightarrow x_1 = x_3 \div r^2 = 2 \div (-2)^2$ $\Rightarrow x_1 = \frac{1}{2}$ $\Rightarrow n^{\text{th}}$ term, $x_n = ar^{n-1} = \frac{1}{2} \times (-2)^{n-1}$

and the sum of the first 11 terms is

$$S_{11} = \frac{1}{2} \times \frac{(-2)^{11} - 1}{-2 - 1} = \frac{-2049}{-6}$$
$$\implies S_{11} = -341 \frac{1}{2}$$

Infinite geometric series

When the common ratio is between -1 and +1 the series converges to a limit.

$$S_n = a + ar + ar^2 + ar^3 + ar^4 + \dots \text{ up to } n \text{ terms}$$

$$S_n = a \frac{(1-r^n)}{1-r} \text{ .}$$

$$1 = r^n \rightarrow 0 \text{ as } n \rightarrow \infty \text{ and so}$$

Since |r| < 1, $r^n \to 0$ as $n \to \infty$ and so

$$S_n \rightarrow S_\infty = \frac{a}{1-r}$$

Example: Show that the geometric series

$$S = 16 + 12 + 9 + 6\frac{3}{4} + \dots$$

converges to a limit and find its sum to infinity.

Solution: Firstly the common ratio is $\frac{12}{16} = \frac{3}{4}$ which lies between -1 and +1 therefore the sum converges to a limit.

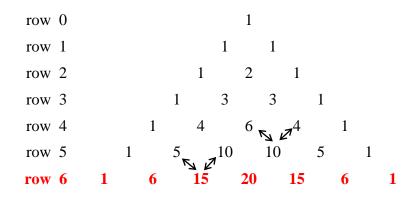
The sum to infinity $S_{\infty} = \frac{a}{1-r} = \frac{16}{1-\frac{3}{4}}$

$$\Rightarrow$$
 $S_{\infty} = 64$

Binomial series for positive integral index

Pascal's triangle

When using Pascal's triangle we think of the top row as row 0.



To expand $(a+b)^6$ we first write out all the terms of 'degree 6' in order of decreasing powers of a to give

$$\dots a^{6} + \dots a^{5}b + \dots a^{4}b^{2} + \dots a^{3}b^{3} + \dots a^{2}b^{4} + \dots ab^{5} + \dots b^{6}$$

and then fill in the coefficients using row $\mathbf{6}$ of the triangle to give

$$1a^{6} + 6a^{5}b + 15a^{4}b^{2} + 20a^{3}b^{3} + 15a^{2}b^{4} + 6ab^{5} + 1b^{6}$$

= $a^{6} + 6a^{5}b + 15a^{4}b^{2} + 20a^{3}b^{3} + 15a^{2}b^{4} + 6ab^{5} + b^{6}$

Factorials

Factorial n, written as $n! = n \times (n-1) \times (n-2) \times \ldots \times 3 \times 2 \times 1$.

So $5! = 5 \times 4 \times 3 \times 2 \times 1 = 120$

Binomial coefficients or ${}^{n}C_{r}$ or $\binom{n}{r}$

If we think of row 6 in Pascal's triangle starting with the 0th term we use the following notation

0^{th} term	1 st term	2 nd term	3 rd term	4 th term	5 th term	6 th term
1	6	15	20	15	6	1
${}^{6}C_{0}$	${}^{6}C_{1}$	${}^{6}C_{2}$	${}^{6}C_{3}$	${}^{6}C_{4}$	${}^{6}C_{5}$	${}^{6}C_{6}$
$\binom{6}{0}$	$\binom{6}{1}$	$\binom{6}{2}$	$\binom{6}{3}$	$\binom{6}{4}$	$\binom{6}{5}$	$\binom{6}{6}$

where the *binomial coefficients* ${}^{n}C_{r}$ or $\binom{n}{r}$ are defined by

$${}^{n}C_{r} = {\binom{n}{r}} = \frac{n!}{(n-r)! r!}$$

or
$${}^{n}C_{r} = {\binom{n}{r}} = \frac{n(n-1)(n-2)(n-3) \times \dots \text{ up to } r \text{ numbers}}{r!}$$

This is particularly useful for calculating the numbers further down in Pascal's triangle.

Example: The 'fourth' number in row 15 is

$${}^{15}C_4 = {\binom{15}{4}} = \frac{15!}{(15-4)!4!} = \frac{15!}{11!\times 4!} = \frac{15\times 14\times 13\times 12}{4\times 3\times 2\times 1} = 1365.$$

You can also use ${}^{n}C_{r}$ button on your calculator.

Example: Find the coefficient of x^3 in the expansion of $(3 - 2x)^5$.

Solution: The term in x^3 is ${}^5C_3 \times 3^2 \times (-2x)^3$ since ${}^5C_3 = 10$ is $10 \times 9 \times (-8x^3) = -720x^3$ so the coefficient of x^3 is -720.

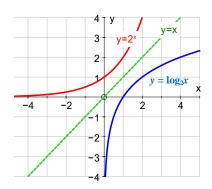
For more ideas on using the binomial coefficients, see the appendix.

5 Exponentials and logarithms

Graphs of exponentials and logarithms

 $y = 2^x$ is an *exponential* function and its inverse is the *logarithm* function $y = \log_2 x$.

Remember that the graph of an inverse function is the reflection of the original graph in y = x.



Rules of logarithms

$\log_a x = y \Leftrightarrow x = a^y$	$\log_a x^n = n \log_a x$
$\log_{a} xy = \log_{a} x + \log_{a} y$	$\log_a 1 = 0$
$\log_a (x \div y) = \log_a x - \log_a y$	$\log_a a = 1$

Example: Find $\log_3 81$.

Solution: Write $\log_3 81 = y$ $\Rightarrow 81 = 3^y \Rightarrow y = 4 \Rightarrow \log_3 81 = 4.$

To solve 'log' equations we can either use the rules of logarithms to end with

or $\log_a \mathcal{U} = \log_a \mathcal{U} \Rightarrow \mathcal{U} = \mathcal{U}$ $\log_a \mathcal{U} = \mathcal{U} \Rightarrow \mathcal{U} = a^{\bullet}$

Example: Solve $\log_a 40 - 3 \log_a x = \log_a 5$

Solution: $\log_a 40 - 3 \log_a x = \log_a 5$ $\Rightarrow \log_a 40 - \log_a x^3 = x \log_a 5$ $\Rightarrow \log_a (40 \div x^3) = \log_a 5$ $\Rightarrow \frac{40}{x^3} = 5$ $\Rightarrow x^3 = 8$ $\Rightarrow x = 2.$ Example: Solve $\log_2 x + \log_2(x+6) = 3 + \log_2(x+1)$. Solution: $\log_2 \frac{x(x+6)}{(x+1)} = 3 \implies \frac{x(x+6)}{(x+1)} = 2^3 = 8$ $\implies x^2 + 6x = 8x + 8 \implies x^2 - 2x - 8 = 0$ $\implies (x-4)(x+2) = 0 \implies x = 4 \text{ or } -2$

But x cannot be negative (you cannot have $\log_2 x$ when $x \le 0$) $\Rightarrow x = 4$ only

Changing the base of a logarithm

 $\log_{a} b = \frac{\log_{c} b}{\log_{c} a}$ Example: Find $\log_{4} 29$.

Solution: $\log_4 29 = \frac{\log_{10} 29}{\log_{10} 4} = \frac{1 \cdot 4624}{0 \cdot 6021} = 2 \cdot 43.$

A particular case

 $\log_{a} b = \frac{\log_{b} b}{\log_{b} a} = \frac{1}{\log_{b} a}$ This gives a source of exam questions.

Example: Solve $\log_4 x - 6 \log_x 4 = 1$ Solution: $\Rightarrow \log_4 x - \frac{6}{\log_4 x} = 1 \Rightarrow (\log_4 x)^2 - \log_4 x - 6 = 0$ $\Rightarrow (\log_4 x - 3)(\log_4 x + 2) = 0$ $\Rightarrow \log_4 x = 3 \text{ or } -2$ $\Rightarrow x = 4^3 \text{ or } 4^{-2} \Rightarrow x = 64 \text{ or } \frac{1}{16}.$

Equations of the form $a^x = b$

Example: Solve $5^x = 13$

Solution: Take logs of both sides

$$\Rightarrow \log_{10} 5^{x} = \log_{10} 13$$

$$\Rightarrow x \log_{10} 5 = \log_{10} 13$$

$$\Rightarrow x = \frac{\log_{10} 13}{\log_{10} 5} = \frac{1 \cdot 1139}{0 \cdot 6990} = 1 \cdot 59.$$

6 Differentiation

Increasing and decreasing functions

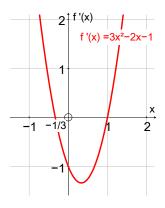
y is an *increasing* function if its gradient is *positive*, $\frac{dy}{dx} > 0$; y is a *decreasing* function if its gradient is *negative*, $\frac{dy}{dx} < 0$

Example: For what values of x is $y = f(x) = x^3 - x^2 - x + 7$ an increasing function.

Solution: $y = f(x) = x^3 - x^2 - x + 7$ $\Rightarrow \quad \frac{dy}{dx} = f'(x) = 3x^2 - 2x - 1$

For an increasing function we want values of x for which $f'(x) = 3x^2 - 2x - 1 > 0$

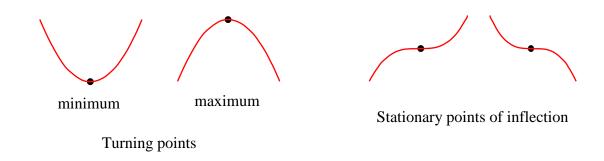
Find solutions of $f'(x) = 3x^2 - 2x - 1 = 0$ $\Rightarrow (3x + 1)(x - 1) = 0$ $\Rightarrow x = {}^{-1}/_3 \text{ or } 1$ so graph of $3x^2 - 2x - 1$ meets x-axis at ${}^{-1}/_3$ and 1 and is above x-axis for $x < {}^{-1}/_3 \text{ or } x > 1$ $\Rightarrow f'(x) > 0$ for $x < {}^{-1}/_3 \text{ or } x > 1$



So $y = x^3 - x^2 - x + 7$ is an increasing function for $x < \frac{-1}{3}$ or x > 1.

Stationary points and local maxima and minima (turning points).

Any point where the gradient is zero is called a *stationary point*. Local maxima and minima are called *turning points*. The gradient at a local maximum or minimum is 0.



Therefore to find max and min

first – differentiate and find the values of x which give gradient, $\frac{dy}{dx}$, equal to zero: **second** – find second derivative $\frac{d^2y}{dx^2}$ and substitute value of x found above –

second derivative positive \Rightarrow minimum, and second derivative negative \Rightarrow maximum:

N.B. If $\frac{d^2y}{dx^2} = 0$, it does not help! In this case you will need to find the gradient just before and just after the value of x.

Be careful: you might have a stationary point of inflection

third – substitute x to find the value of y and give both coordinates in your answer.

Using second derivative

Example:

Find the local maxima and minima of the curve with equation $y = x^4 + 4x^3 - 8x^2 - 7$.

Solution:

$$y = x^4 + 4x^3 - 8x^2 - 7$$

First find
$$\frac{dy}{dx} = 4x^3 + 12x^2 - 16x$$
.

At maxima and minima the gradient = $\frac{dy}{dx} = 0$ $\Rightarrow 4x^3 + 12x^2 - 16x = 0 \Rightarrow x^3 + 3x^2 - 4x = 0 \Rightarrow x(x^2 + 3x - 4) = 0$ $\Rightarrow x(x + 4)(x - 1) = 0 \Rightarrow x = -4, 0 \text{ or } 1.$ Second find $\frac{d^2y}{dx^2} = 12x^2 + 24x - 16$ When x = -4, $\frac{d^2y}{dx^2} = 12 \times 16 - 24 \times 4 - 16 = 80$, positive \Rightarrow min at x = -4When x = 0, $\frac{d^2y}{dx^2} = -16$, negative, \Rightarrow max at x = 0When x = 1, $\frac{d^2y}{dx^2} = 12 + 24 - 16 = 20$, positive, \Rightarrow min at x = 1.

Third find y-values: when x = -4, 0 or $1 \implies y = -135, -7$ or -10

 \Rightarrow Maximum at (0, -7) and Minimums at (-4, -135) and (1, -10).

N.B. If $\frac{d^2 y}{dx^2} = 0$, it does not help! You can have any of max, min or stationary point of inflection.

Using gradients before and after

Example: Find the stationary points of $y = 3x^4 - 8x^3 + 6x^2 + 7$.

Solution: $y = 3x^4 - 8x^3 + 6x^2 + 7$ $\frac{dy}{dx} = 12x^3 - 24x^2 + 12x = 0$ for stationary points $x(x^2 - 2x + 1) = 0 \implies x(x - 1)^2 = 0 \implies x = 0$ or 1. $\frac{d^2 y}{dx^2} = 36x^2 - 48x + 12$ which is 12 (positive) when $x = 0 \implies$ minimum at (0, 7) and which is 0 when x = 1, so we must look at gradients before and after. $x = 0.9 \qquad 1 \qquad 1.1$

 $\frac{dy}{dx} = +0.108 \qquad 0 \qquad +0.132$

 \Rightarrow stationary point of inflection at (1, 2)

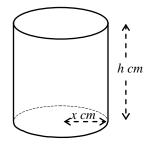
N.B. We could have *max*, *min or stationary point of inflection* when the second derivative is zero, so we **must** look at gradients before and after.

Maximum and minimum problems

Example:

A manufacturer of cans for baked beans wishes to use as little metal as possible in the manufacture of these cans. The cans must have a volume of 500 cm³: how should he design the cans?

Solution:



We need to find the radius and height needed to make cans of volume 500 cm³ using the minimum possible amount of metal. Suppose that the radius is x cm and that the height is h cm. The area of top and bottom together is $2 \times \pi x^2$ cm² and the area of the curved surface is $2\pi xh$ cm²

 \Rightarrow the total surface area $A = 2\pi x^2 + 2\pi xh$ cm². T

We have a problem here: A is a function not only of x, but also of h.

But the volume is 500 cm³ and the volume can also be written as $V = \pi x^2 h \text{ cm}^3$ $\Rightarrow \pi x^2 h = 500 \quad \Rightarrow \quad h = \frac{500}{\pi v^2}$ and so **I** can be written $A = 2\pi x^2 + 2\pi x \times \frac{500}{\pi x^2}$ $\Rightarrow A = 2\pi x^{2} + \frac{1000}{x} = 2\pi x^{2} + 1000 x^{-1}$ $\Rightarrow \frac{dA}{dx} = 4\pi x - 1000x^{-2} = 4\pi x - \frac{1000}{x^2} \qquad .$ For stationary values of A, the area, $\frac{dA}{dx} = 0 \implies 4\pi x = \frac{1000}{x^2}$ $\Rightarrow 4\pi x^3 = 1000 \Rightarrow x^3 = \frac{1000}{4\pi} = 79.57747155 \Rightarrow x = 4.301270069$

$$\Rightarrow x = 4.30$$
 to 3 s.F. $\Rightarrow h = \frac{500}{\pi x^2} = 8.60$

We do not know whether this value gives a maximum or a minimum value of A or a stationary point of inflection

so we must find
$$\frac{d^2A}{dx^2} = 4\pi + 2000x^{-3} = 4\pi + \frac{2000}{x^3}$$

Clearly this is positive when x = 4.30 and thus this gives a *minimum* of A

 \Rightarrow minimum area of metal is 349 cm²

when the radius is 4.30 cm and the height is 8.60 cm.

7 Integration

Definite integrals

When limits of integration are given.

Example: Find
$$\int_{1}^{3} 6x^{2} - 8x + 1 \, dx$$

Solution: $\int_{1}^{3} 6x^{2} - 8x + 1 \, dx = [2x^{3} - 4x^{2} + x]_{1}^{3}$ no need for +*C* as it cancels out
 $= [2 \times 3^{3} - 4 \times 3^{2} + 3] - [2 \times 1^{3} - 4 \times 1^{2} + 1]$ put top limit in first
 $= [21] - [-1] = 22.$

Area under curve

The integral is the area between the curve and the x-axis, but areas above the axis are positive and areas below the axis are negative.

Example: Find the area between the *x*-axis, x = 0, x = 2 and $y = x^2 - 4x$.

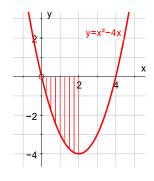
Solution:

$$\int_{0}^{2} x^{2} - 4x \, dx$$

$$= \left[\frac{x^{3}}{3} - 2x^{2}\right]_{0}^{2} = \left[\frac{8}{3} - 8\right] - [0 - 0] = \frac{-16}{3} \quad \text{which is negative}$$

since the area is below the *x*-axis

 \Rightarrow required area is $\frac{+16}{3}$

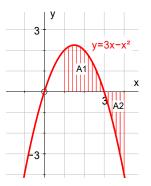


Example: Find the area between the x-axis, x = 1, x = 4 and $y = 3x - x^2$.

Solution: First sketch the curve to see which bits are above (positive) and which bits are below (negative).

 $y = 3x - x^{2} = x(3 - x)$ $\Rightarrow \text{ meets } x \text{-axis at } 0 \text{ and } 3.$

Area A_{1} , between 1 and 3, is above axis: area A_{2} , between 3 and 4, is below axis so we must find these areas separately.



$$A_{1} = \int_{1}^{3} 3x - x^{2} dx$$

= $\left[\frac{3x^{2}}{2} - \frac{x^{3}}{3}\right]_{1}^{3} = [4 \cdot 5] - [1\frac{1}{6}] = 3^{1}/_{3}.$
and $\int_{3}^{4} 3x - x^{2} dx = \left[\frac{3x^{2}}{2} - \frac{x^{3}}{3}\right]_{3}^{4} = [2\frac{2}{3}] - [4 \cdot 5] = -1\frac{5}{6}$

and so area A_2 (areas are positive) = $+1^{5}/_{6}$ so total area = $A_1 + A_2 = 3^{1}/_{3} + 1^{5}/_{6} = 5^{1}/_{6}$.

Note that
$$\int_{1}^{4} 3x - x^{2} dx \left[\frac{3x^{2}}{2} - \frac{x^{3}}{3} \right]_{1}^{4} = \left[2\frac{2}{3} \right] - \left[1\frac{1}{6} \right] = 1\frac{1}{2}$$

which is $A_{1} - A_{2} (= 3^{1}/_{3} - 1^{5}/_{6} = 1^{1}/_{2}).$

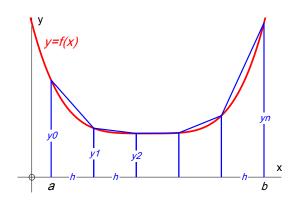
Numerical integration: the trapezium rule

Many functions can **not** be 'anti–differentiated' and the trapezium rule is a way of estimating the area under the curve.

Divide the area under y = f(x) into *n* strips, each of width *h*.

Join the top of each strip with a straight line to form a trapezium.

Then the area under the curve \approx sum of the areas of the trapezia



$$\Rightarrow \int_{a}^{b} f(x) dx \approx \frac{1}{2}h(y_{0} + y_{1}) + \frac{1}{2}h(y_{1} + y_{2}) + \frac{1}{2}h(y_{2} + y_{3}) + \dots + \frac{1}{2}h(y_{n-1} + y_{n})$$

$$\Rightarrow \int_{a}^{b} f(x) dx \approx \frac{1}{2}h(y_{0} + y_{1} + y_{1} + y_{2} + y_{2} + y_{3} + y_{3} \dots + y_{n-1} + y_{n-1} + y_{n})$$

$$\Rightarrow \int_{a}^{b} f(x) dx \approx \frac{1}{2}h(y_{0} + y_{n} + 2(y_{1} + y_{2} + y_{3} + \dots + y_{n-1}))$$

 \Rightarrow area under curve $\approx \frac{1}{2}$ width of each strip \times ('ends' + 2 \times 'middles').

8 Appendix

Binomial coefficients, ⁿC_r

Choosing r objects from n

If we have *n* objects, the number of ways we can choose *r* of these objects is ${}^{n}C_{r}$.

${}^{n}C_{r} = {}^{n}C_{n-r}$

Every time r objects from n must, therefore, be the same as the number of ways of leaving n-r behind. are chosen from n, there are n-r objects left behind; the number of ways of choosing r objects

$$\Rightarrow \qquad {}^{n}C_{r} = {}^{n}C_{n-r} .$$

This can be proved algebraically.

$${}^{n}C_{n-r} = \frac{n!}{(n-(n-r))!(n-r)!} = \frac{n!}{(n-n+r)!(n-r)!} = \frac{n!}{r!(n-r)!} = {}^{n}C_{r}$$

 $(a+b)^n$

In the expansion of $(a + b)^n = (a + b)(a + b)(a + b)(a + b)...(a + b)(a + b)$, where there are *n* brackets,

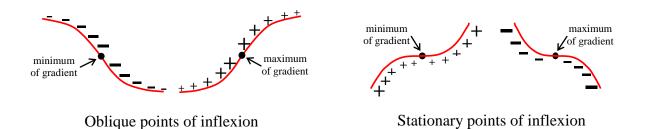
we can think of forming the term $a^{n-r}b^r$ by choosing the *r* letter *b*s from the *n* brackets in ${}^{n}C_{r}$ ways.

Thus the coefficient of $a^{n-r}b^r$ is ${}^{n}C_{r}$.

Points of inflexion

A point of inflexion is a maximum or minimum of the gradient.

When the gradient is also zero, in which case we have a *stationary point of inflexion*, otherwise we have an *oblique (sloping) point of inflexion*.



To find a point of inflexion

1.	Find the v	value(s) of x for which $\frac{d^2y}{dx^2} = 0$, $x = \alpha, \beta,$				
2.	Either	Either show that $\frac{d^3y}{dx^3} \neq 0$ for these values of x				
	or	show that				
		either $x = \alpha^- \Rightarrow \frac{d^2 y}{dx^2}$ is +ve and $x = \alpha^+ \Rightarrow \frac{d^2 y}{dx^2}$ is -ve				
		or $x = \alpha^- \Rightarrow \frac{d^2 y}{dx^2}$ is -ve and $x = \alpha^+ \Rightarrow \frac{d^2 y}{dx^2}$ is +ve				
	\Leftrightarrow	$\frac{d^2y}{dx^2}$ changes sign from $x = \alpha^-$ to $x = \alpha^+$.				

Example: Find the point(s) of inflexion on the graph of $y = x^4 - x^3 - 3x^2 + 5x + 1$.

Solution:
$$y = x^4 - x^3 - 3x^2 + 5x + 1$$

 $\Rightarrow \quad \frac{dy}{dx} = 4x^3 - 3x^2 - 6x + 5$
 $\Rightarrow \quad \frac{d^2y}{dx^2} = 12x^2 - 6x - 6$
 $\quad \frac{d^2y}{dx^2} = 0 \Rightarrow 6(2x^2 - x - 1) = 6(2x + 1)(x - 1) = 0$
 $\Rightarrow \quad x = -\frac{1}{2} \text{ or } 1.$
 $\quad \frac{d^3y}{dx^3} = 24x - 6$
 $\quad x = -\frac{1}{2} \Rightarrow \frac{d^3y}{dx^3} = -18 \neq 0, \text{ and } x = 1 \Rightarrow \frac{d^3y}{dx^3} = 18 \neq 0$

 $\Rightarrow \text{ points of inflexion at } A, \left(-\frac{1}{2}, -2\frac{1}{16}\right),$ and B, (1, 3). Notice that $\frac{dy}{dx} = 0$ when x = 1,

but $\frac{dy}{dx} = 1\frac{3}{4} \neq 0$ when $x = -\frac{1}{2}$ $\Rightarrow A, \left(-\frac{1}{2}, -2\frac{1}{16}\right)$, is an oblique point of inflexion, and

B, (1, 3), is a stationary point of inflexion.

of -2 -1 1

2

 $v = x^4 - x^3 - 3x^2 + 5x + 3x^2 + 5x^2 + 5x + 3x^2 + 5x^2 + 5x^2 + 5x^2 + 5x^2 + 3x^2 + 5x^2 + 5$

Integration

Area under graph – sum of rectangles

In any continuous graph, y = f(x), we can divide the area between x = a and x = b into *n* strips, each of width δx .

The area under the graph (between the graph, the *x*-axis and the lines x = a and x = b) is approximately the area of the *n* rectangles, as shown.

 \Rightarrow the area under the graph

 $A \cong \sum_{i=1}^{n} y_i \delta x$, and as $\delta x \to 0$, $A = \int_{a}^{b} y \, dx$

Integration as 'anti-differentiation'

- A =area under the curve from x = a to x
- δA = increase in area from *x* to *x* + δx
- $\delta A \cong$ area of the rectangle shown

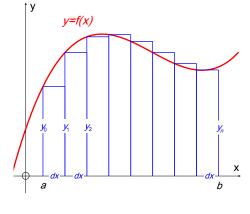
$$\Rightarrow \ \delta A \approx f(x) \times \delta x$$

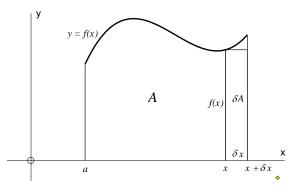
$$\Rightarrow \frac{\delta A}{\delta x} \approx f(x)$$

As $\delta x \to 0$

we have
$$\frac{dA}{dx} = f(x)$$

 \Rightarrow to find the integral we 'anti-differentiate' f(x).





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