Playing with undead things

In the catalogue following his 1993 exhibition *The Uncanny* for the Gemeentemuseum Arnheim, artist Mike Kelley (1954-2012) wrote his seminal text on the uncanny in art titled "Playing With Dead Things". The uncanny, he wrote, was

"apprehended as a physical sensation...provoked by a confrontation between a "me" and an "it" that was highly charged, so much so that "me" and "it" become confused. The uncanny is a somewhat muted sense of horror: horror tinged with confusion. These feelings seem related to so-called out-of-body experiences, where you become so bodily aware that you have the sense of watching yourself from outside yourself. All of these feelings are provoked by an object, a dead object that has a life of its own."

Playing with undead things, an exhibition curated by artist and choreographer Andros Zins-Browne for the programme *Inzicht* for Buda Kortrijk takes its starting point from this last sentence, looking not only at the uncanny provoked by "dead objects" but by live subjects and what might lie somewhere in between.

Running tangentially to his upcoming project, *Welcome To The Jungle* (Next Festival, 2012) Zins-Browne has invited 5 artists, a theorist, and a magician who over three nights will further tease out the confusions over this topic.

Playing with undead things will include works in sculpture, video, smell installation, and performance by Fabrice Pichat (F), Albin Karlsson & Bjorn Renner (SE), Sarah Forrest (SCT), Laurent- David Garnier (F), Anneleen Masschelein (BE) and Bob Alan (BE)