

- ▶ **Agenda:** explore **implementation attacks** via
 1. an “in theory”, i.e., concept-oriented perspective,
 - 1.1 explanation,
 - 1.2 justification,
 - 1.3 formalisation.and
 2. an “in practice”, i.e., example-oriented perspective,
 - 2.1 attacks,
 - 2.2 countermeasures.
- ▶ **Caveat!**

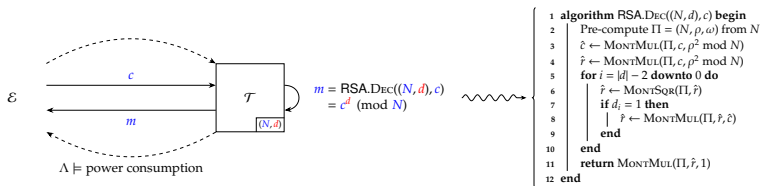
~ 2 hours \Rightarrow introductory, and (very) selective (versus definitive) coverage.

Part 2.1: in practice (1)

Attacks: $\mathcal{T} \approx \text{RSA}$, $\Lambda = \text{power consumption}$

► Scenario:

- given the following interaction between an **attacker** \mathcal{E} and a **target** \mathcal{T}



- and noting that

- there are no countermeasures implemented,
- a dedicated Montgomery squaring implementation, i.e.,

$$\text{MONTMUL}(\Pi, \hat{r}) = \hat{r} \times \hat{r} \times \rho^{-1} \pmod{N},$$

is used, such that although

$$\text{MONTMUL}(\Pi, \hat{r}) = \text{MONTMUL}(\Pi, \hat{r}, \hat{r}),$$

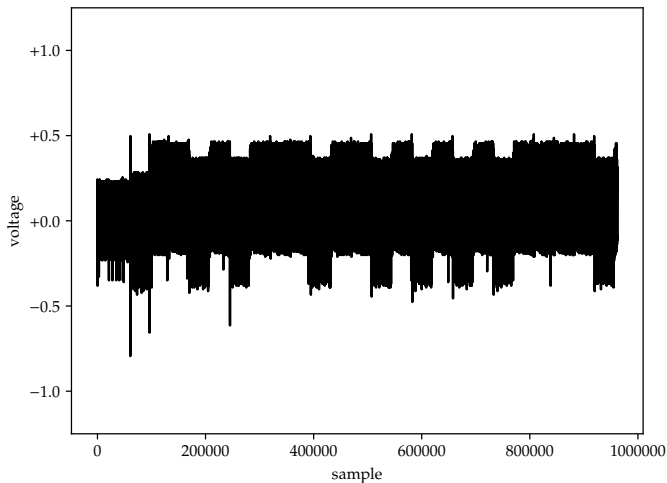
the former is more efficient than the latter,

- the Montgomery squaring and Montgomery multiplication implementations are FIOS-based [10],
- how can \mathcal{E} mount a successful attack, i.e., recover d ?

Part 2.1: in practice (2)

Attacks: $\mathcal{T} \approx \text{RSA}$, $\Lambda = \text{power consumption}$

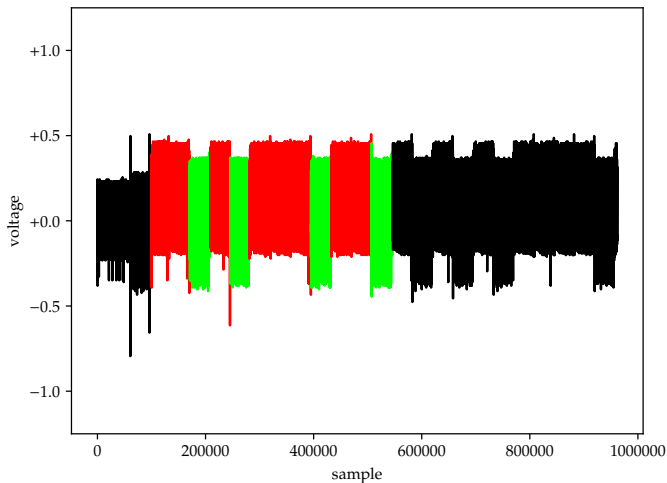
- ▶ **Example:** ARM Cortex-M3, $|N| = 1024$.



Part 2.1: in practice (2)

Attacks: $\mathcal{T} \approx \text{RSA}$, $\Lambda = \text{power consumption}$

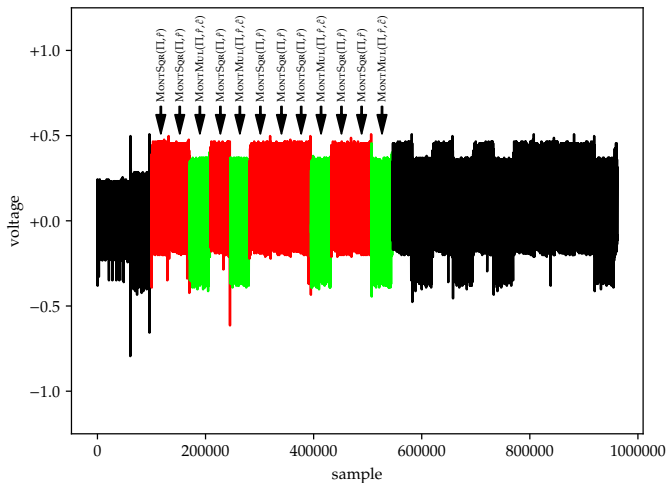
► Attack [11]:



Part 2.1: in practice (2)

Attacks: $\mathcal{T} \approx \text{RSA}$, $\Lambda = \text{power consumption}$

► Attack [11]:

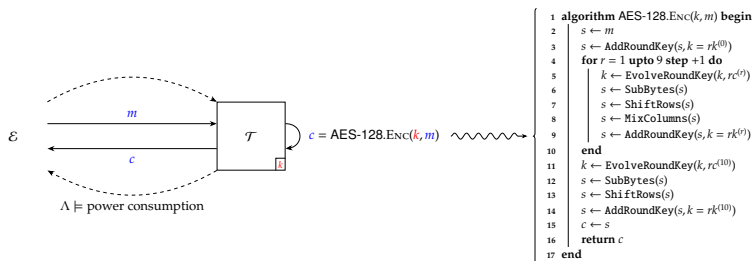


Part 2.1: in practice (3)

Attacks: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{power consumption}$

► Scenario:

- given the following interaction between an **attacker** \mathcal{E} and a **target** \mathcal{T}



- and noting that

- there are no countermeasures implemented,
- in the first round, the implementation computes

$$\text{S-BOX}(m_t \oplus k_t)$$

for $0 \leq t < 16$: we can target this operation, and so recover each t -th byte independently,

- power consumption can be modelled by Hamming weight, i.e.,

$$\text{HW}(\text{S-BOX}(m_t \oplus k_t))$$

models the power consumption of the target operation (or result of it),

- how can \mathcal{E} mount a successful attack, i.e., recover k ?

Part 2.1: in practice (4)

Attacks: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{power consumption}$

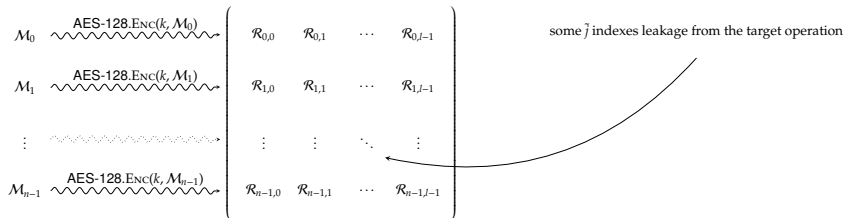
► Attack [7]:

$$\begin{array}{l} \mathcal{M}_0 \text{ AES-128.Enc}(k, \mathcal{M}_0) \\ \mathcal{M}_1 \text{ AES-128.Enc}(k, \mathcal{M}_1) \\ \vdots \\ \mathcal{M}_{n-1} \text{ AES-128.Enc}(k, \mathcal{M}_{n-1}) \end{array} \left(\begin{array}{cccc} \mathcal{R}_{0,0} & \mathcal{R}_{0,1} & \cdots & \mathcal{R}_{0,j-1} \\ \mathcal{R}_{1,0} & \mathcal{R}_{1,1} & \cdots & \mathcal{R}_{1,j-1} \\ \vdots & \vdots & \ddots & \vdots \\ \mathcal{R}_{n-1,0} & \mathcal{R}_{n-1,1} & \cdots & \mathcal{R}_{n-1,j-1} \end{array} \right)$$

Part 2.1: in practice (4)

Attacks: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{power consumption}$

► Attack [7]:



Part 2.1: in practice (4)

Attacks: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

► Attack [7]:

$$\begin{array}{l}
 \mathcal{M}_0 \text{ AES-128.ENC}(k, \mathcal{M}_0) \\
 \mathcal{M}_1 \text{ AES-128.ENC}(k, \mathcal{M}_1) \\
 \vdots \\
 \mathcal{M}_{n-1} \text{ AES-128.ENC}(k, \mathcal{M}_{n-1})
 \end{array}
 \left(
 \begin{array}{cccc}
 \mathcal{R}_{0,0} & \mathcal{R}_{0,1} & \cdots & \mathcal{R}_{0,l-1} \\
 \mathcal{R}_{1,0} & \mathcal{R}_{1,1} & \cdots & \mathcal{R}_{1,l-1} \\
 \vdots & \vdots & \ddots & \vdots \\
 \mathcal{R}_{n-1,0} & \mathcal{R}_{n-1,1} & \cdots & \mathcal{R}_{n-1,l-1}
 \end{array}
 \right)$$

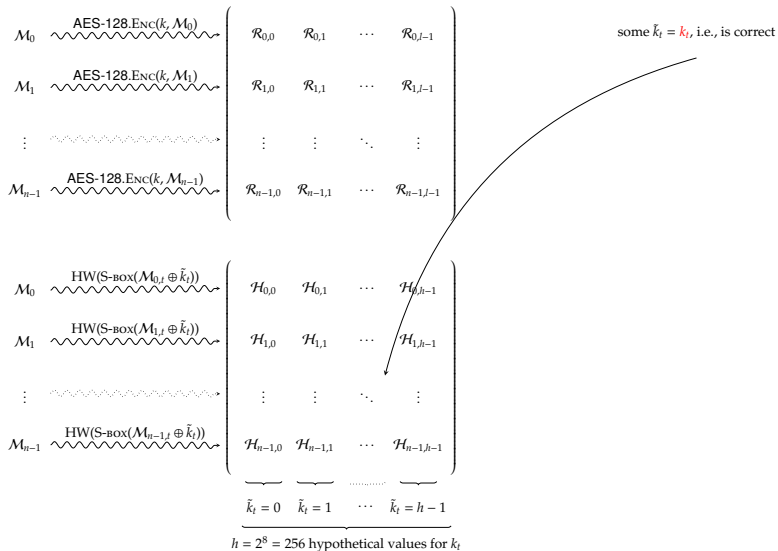
$$\begin{array}{l}
 \mathcal{M}_0 \text{ HW(S-BOX}(\mathcal{M}_{0,l} \oplus \tilde{k}_l)) \\
 \mathcal{M}_1 \text{ HW(S-BOX}(\mathcal{M}_{1,l} \oplus \tilde{k}_l)) \\
 \vdots \\
 \mathcal{M}_{n-1} \text{ HW(S-BOX}(\mathcal{M}_{n-1,l} \oplus \tilde{k}_l))
 \end{array}
 \left(
 \begin{array}{cccc}
 \mathcal{H}_{0,0} & \mathcal{H}_{0,1} & \cdots & \mathcal{H}_{0,h-1} \\
 \mathcal{H}_{1,0} & \mathcal{H}_{1,1} & \cdots & \mathcal{H}_{1,h-1} \\
 \vdots & \vdots & \ddots & \vdots \\
 \mathcal{H}_{n-1,0} & \mathcal{H}_{n-1,1} & \cdots & \mathcal{H}_{n-1,h-1}
 \end{array}
 \right)$$

$\underbrace{\tilde{k}_l = 0 \quad \tilde{k}_l = 1 \quad \cdots \quad \tilde{k}_l = h-1}_{h = 2^8 = 256 \text{ hypothetical values for } k_l}$

Part 2.1: in practice (4)

Attacks: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

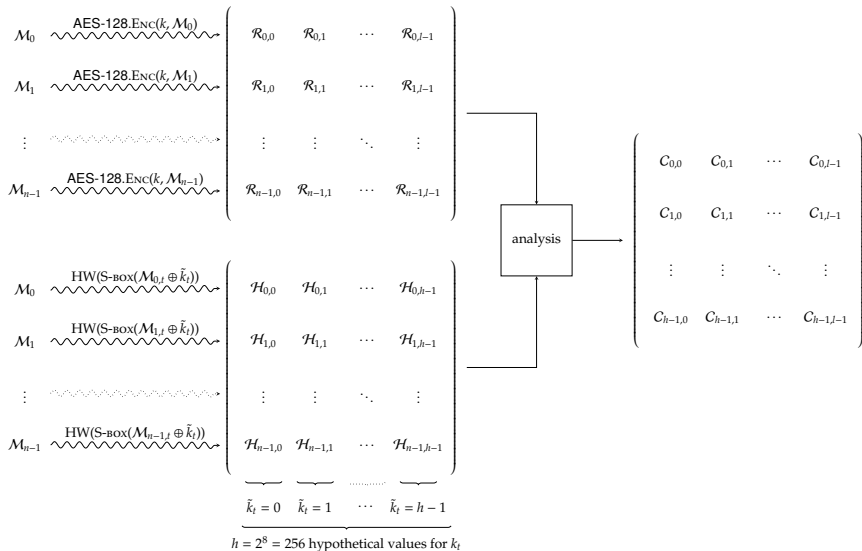
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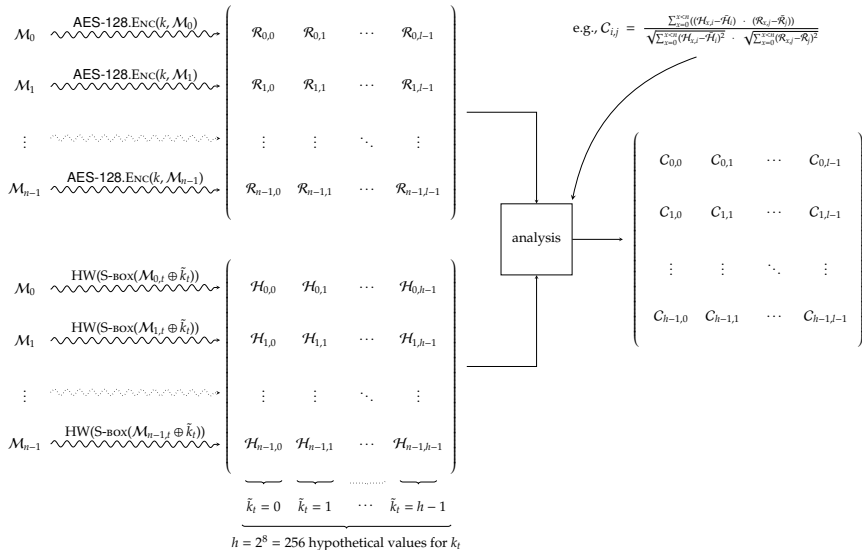
► Attack [7]:



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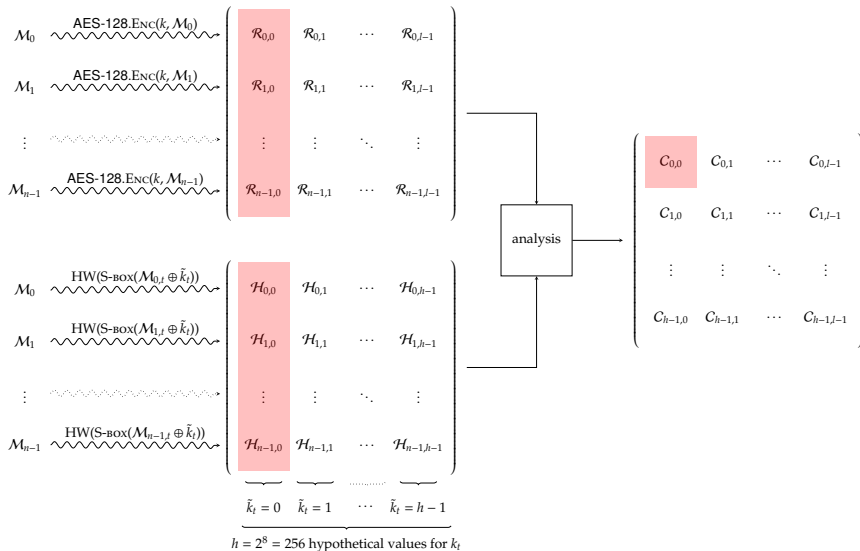
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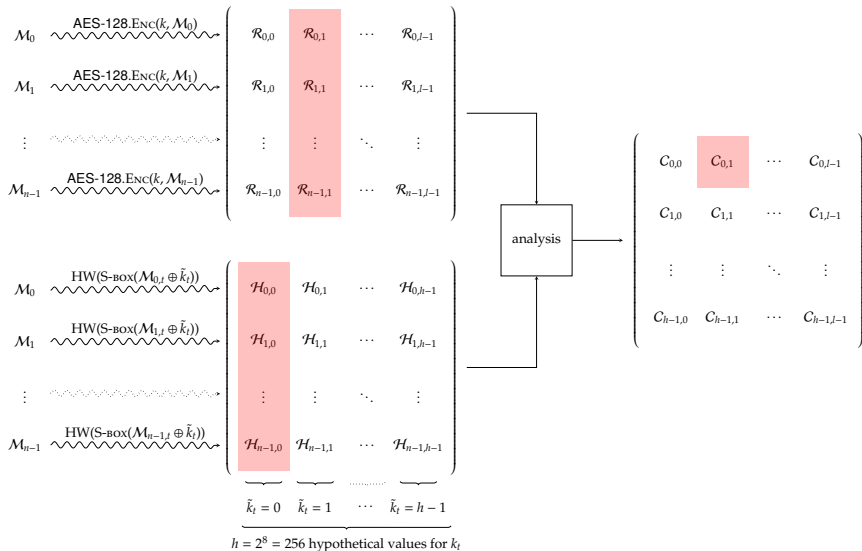
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Attacks: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

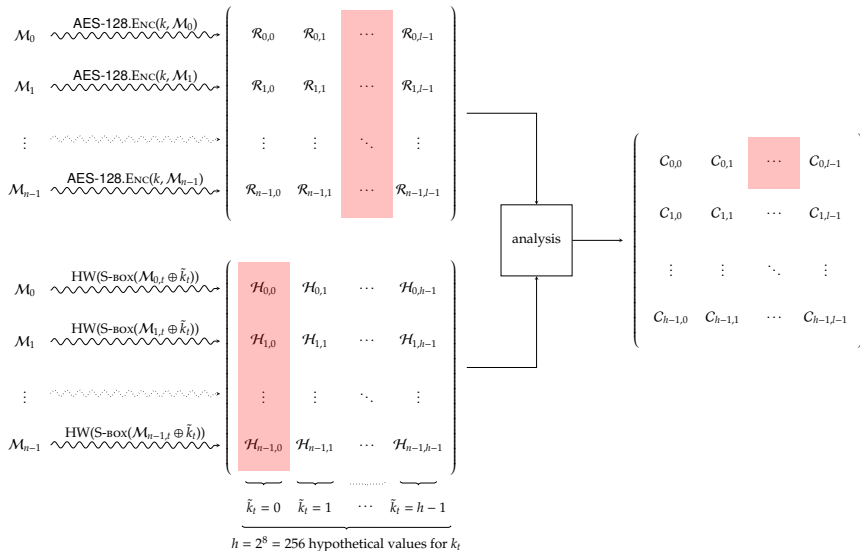
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Attacks: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{power consumption}$

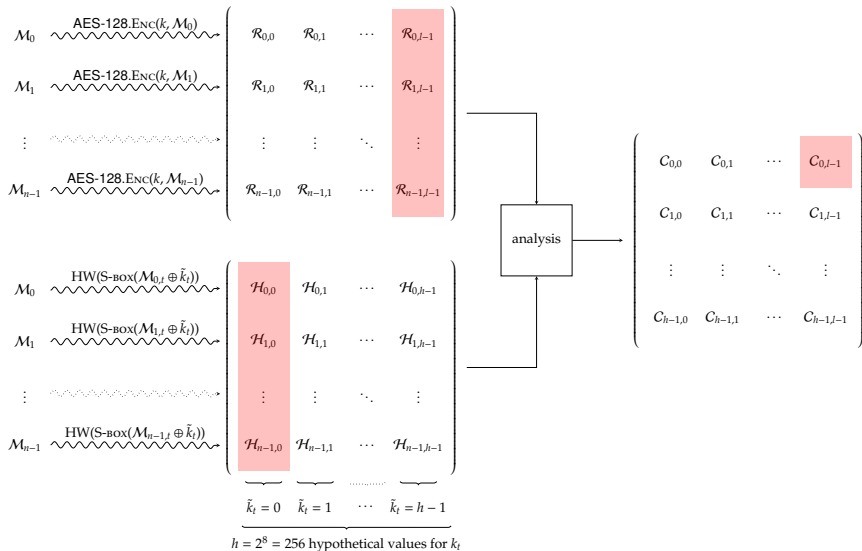
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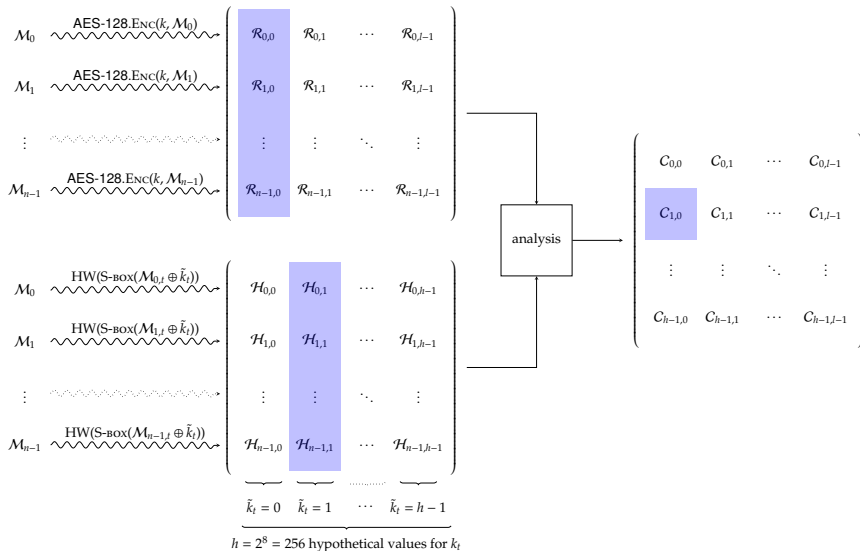
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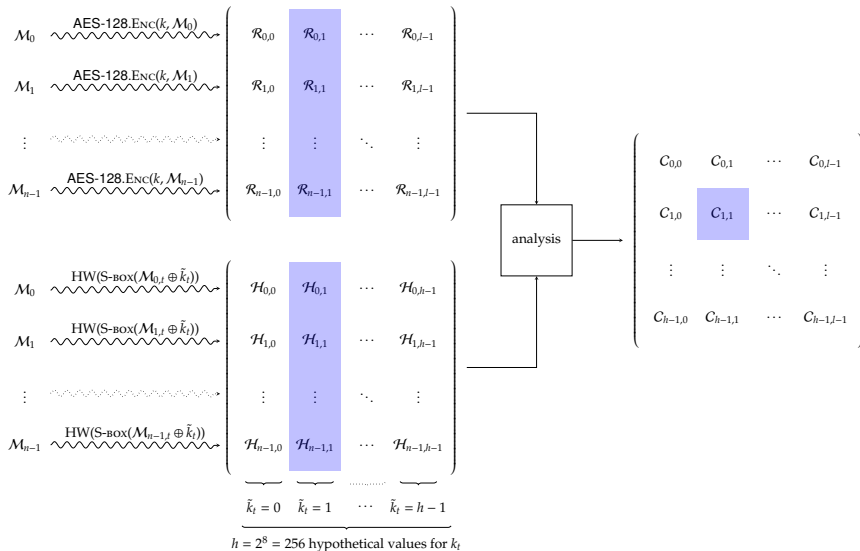
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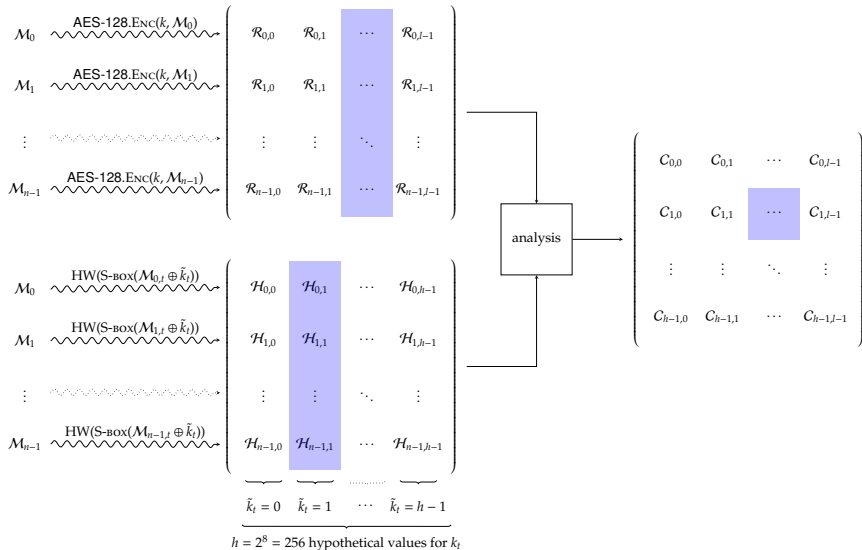
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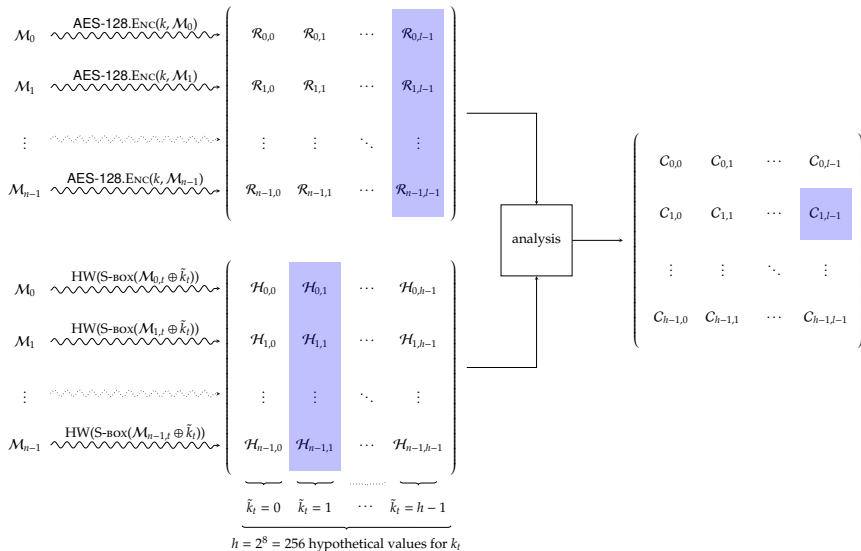
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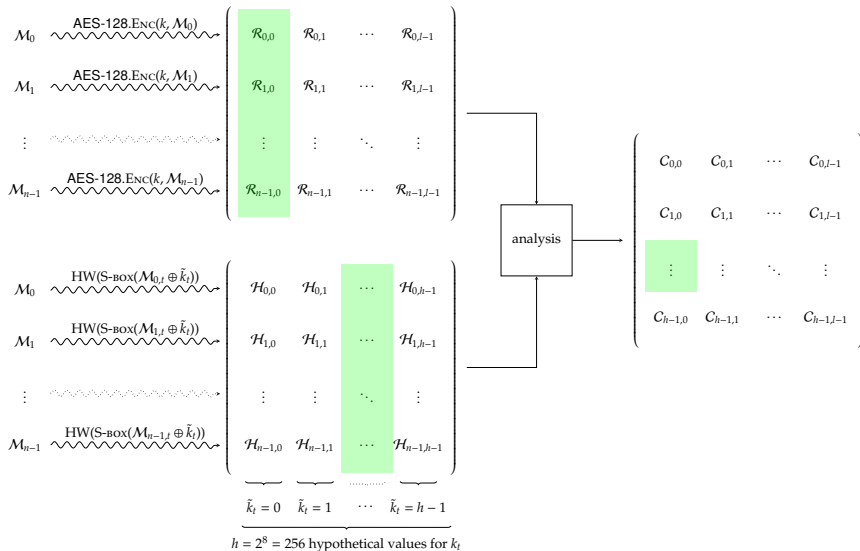
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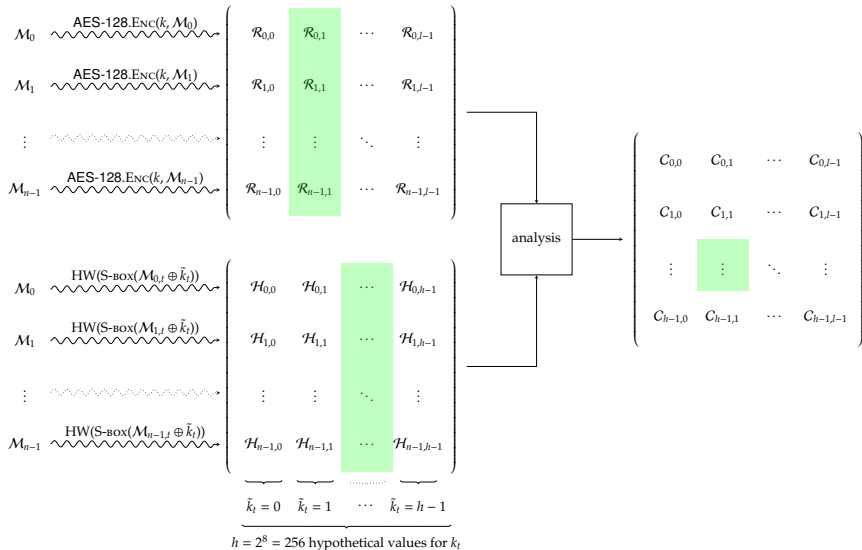
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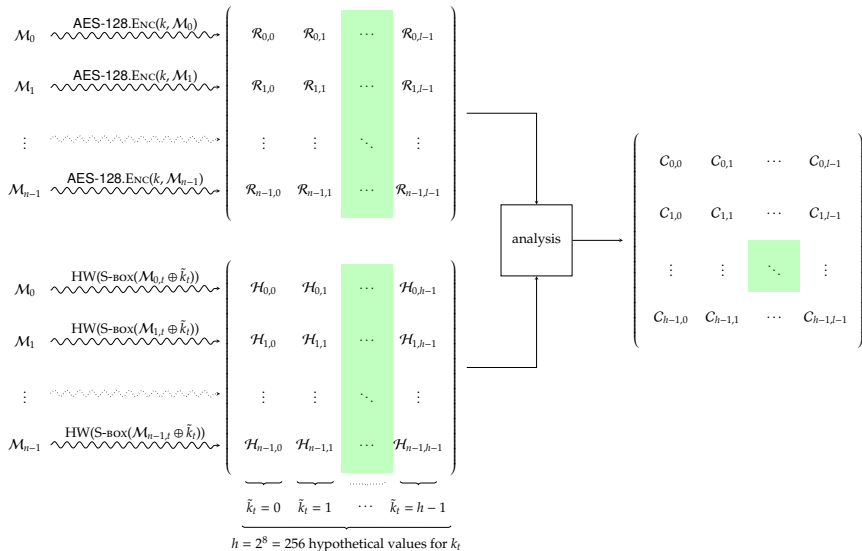
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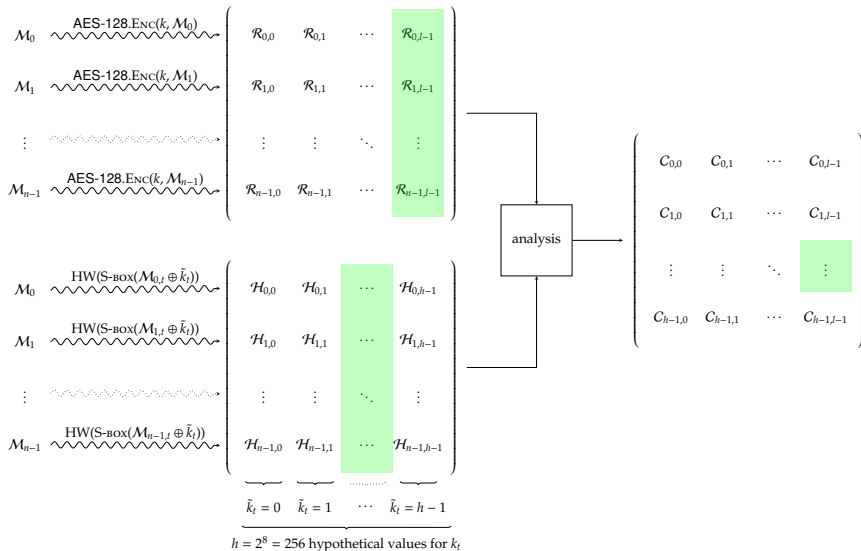
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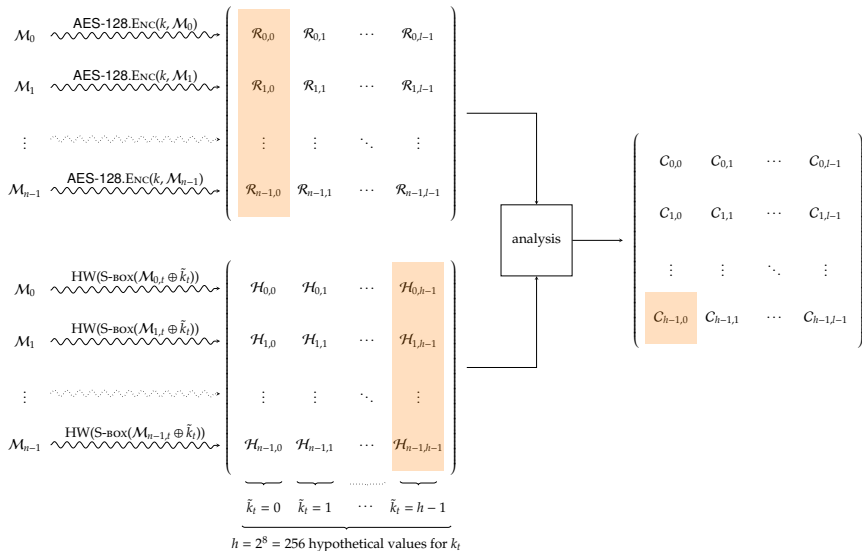
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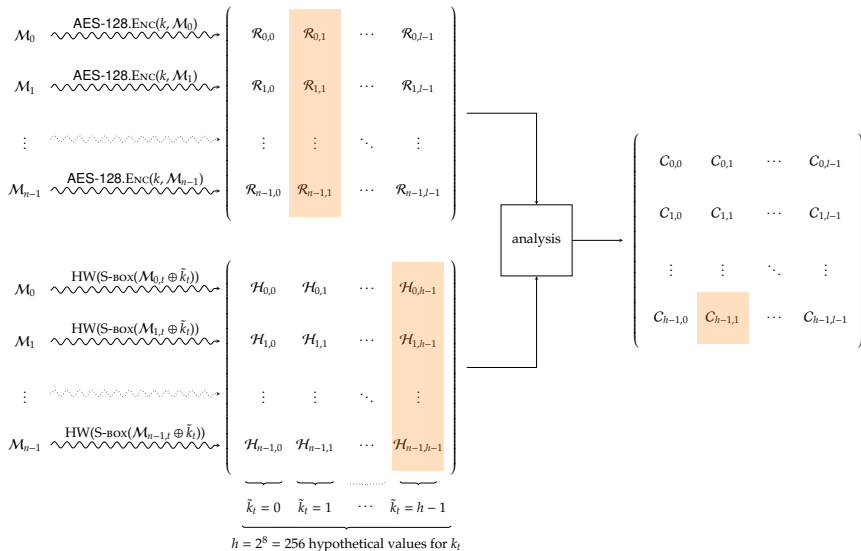
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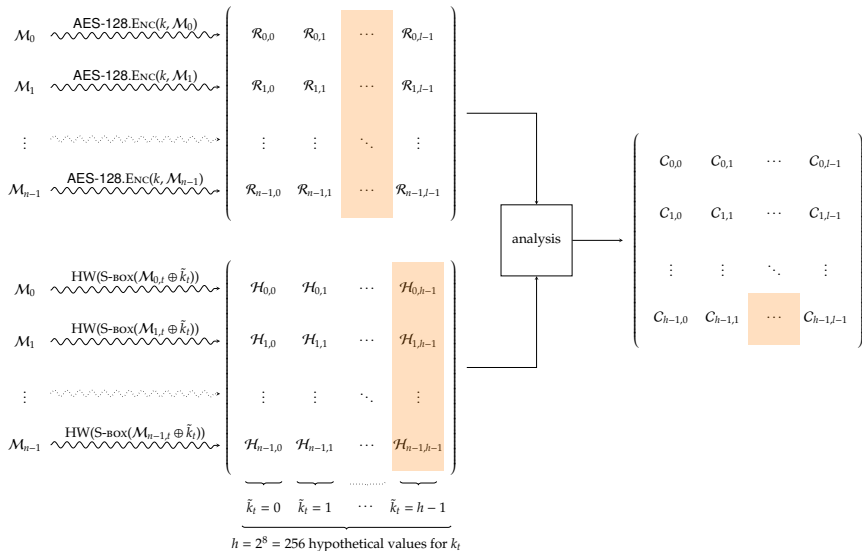
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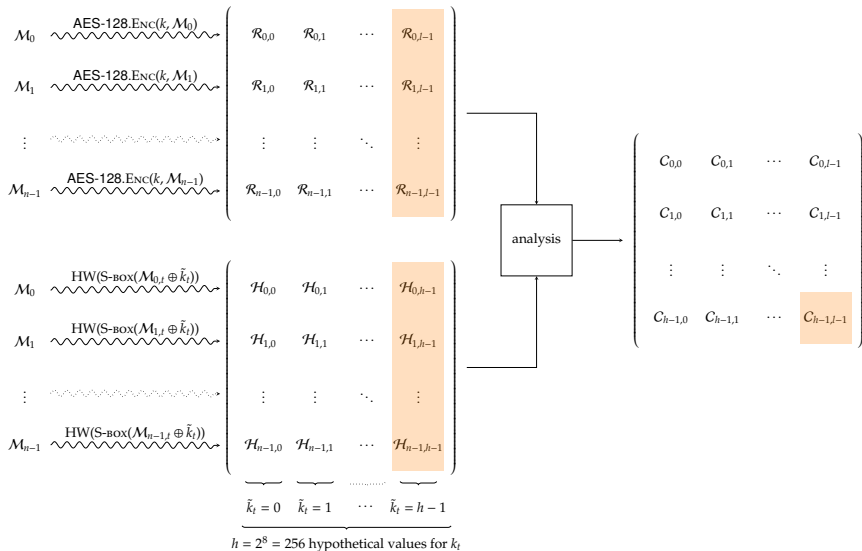
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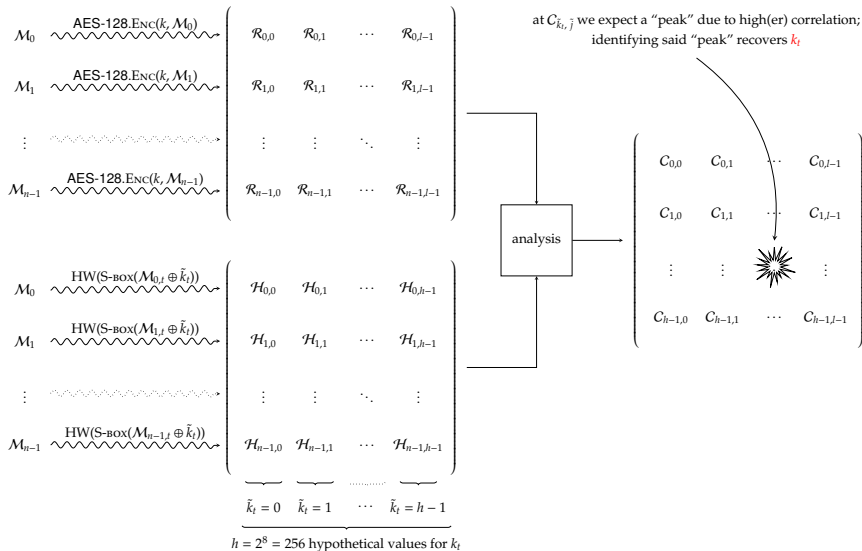
► Attack [7]:



Part 2.1: in practice (4)

Attacks: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

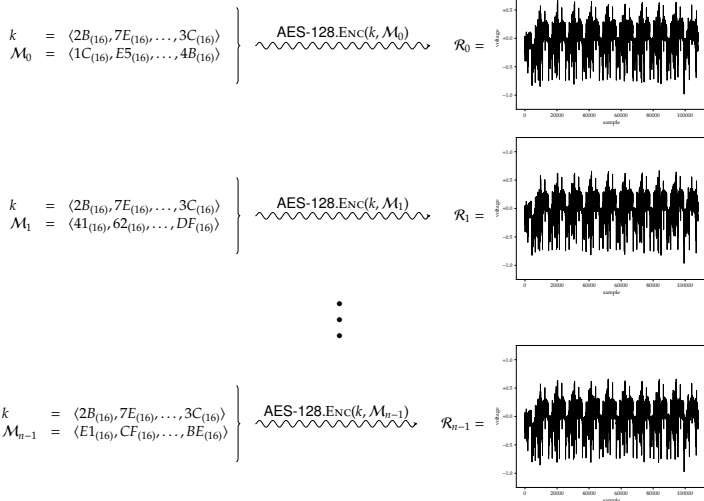
► Attack [7]:



Part 2.1: in practice (5)

Attacks: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

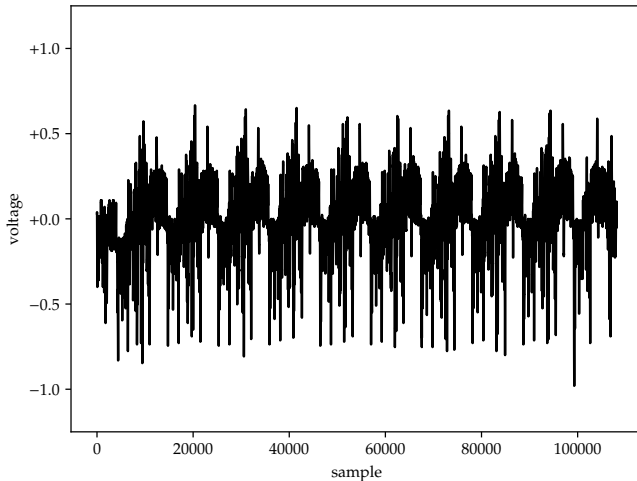
► **Example:** ARM Cortex-M3, $n = 1000$, $l = 108124$.



Part 2.1: in practice (5)

Attacks: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{power consumption}$

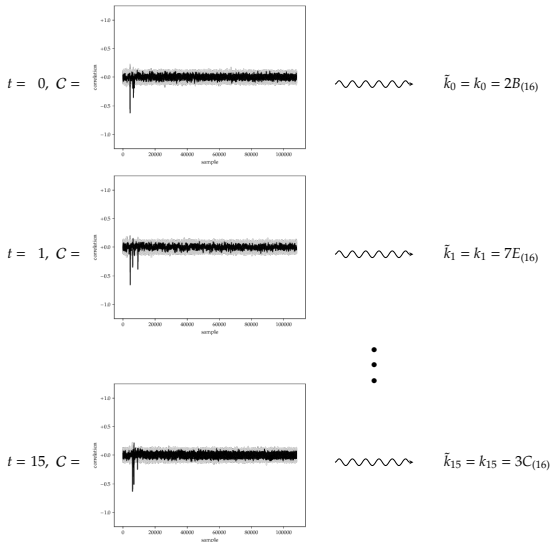
- ▶ **Example:** ARM Cortex-M3, $n = 1000$, $l = 108124$.



Part 2.1: in practice (5)

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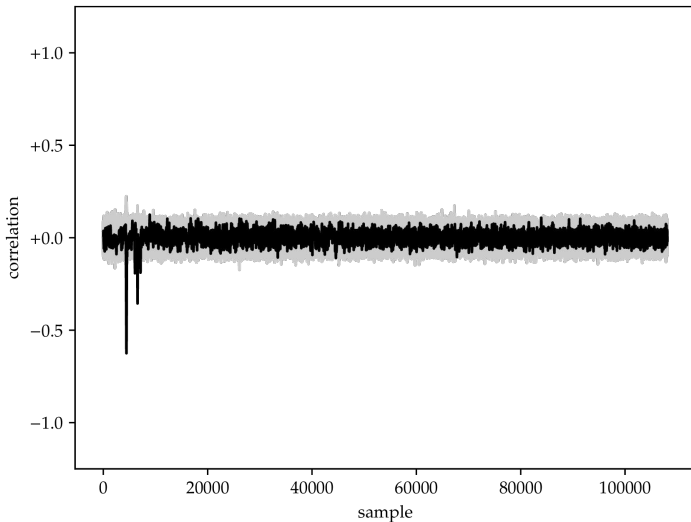
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Part 2.1: in practice (5)

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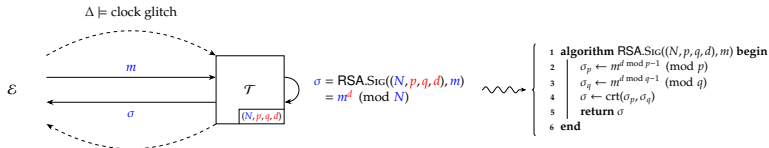


Part 2.1: in practice (6)

Attacks: $\mathcal{T} \approx \text{RSA}$, $\Delta = \text{clock glitch}$

► Scenario:

- given the following interaction between an **attacker** \mathcal{E} and a **target** \mathcal{T}



► and noting that

- there are no countermeasures implemented,
- to improve efficiency, a CRT-based [13] implementation is used,
- based on pre-computation of

$$\begin{aligned} t_0 &= q^{p-1} \pmod{N} \\ t_1 &= p^{q-1} \pmod{N} \end{aligned}$$

the Gauss-based recombination is such that

$$\sigma = \text{crt}(\sigma_p, \sigma_q) = \sigma_p \times t_0 + \sigma_q \times t_1 \pmod{N},$$

- the fault induced randomises computation of σ_p , i.e., the first “small” exponentiation,
- how can \mathcal{E} mount a successful attack, i.e., recover d ?

Part 2.1: in practice (7)

Attacks: $\mathcal{T} \approx \text{RSA}$, $\Delta = \text{clock glitch}$

► Attack [6, Section 2.2]:

- generate

$$\bar{\sigma} = \bar{\sigma}_p \times t_0 + \sigma_q \times t_1 \pmod{N} \quad \Leftarrow \quad \text{fault injected}$$

$$\sigma = \sigma_p \times t_0 + \bar{\sigma}_q \times t_1 \pmod{N} \quad \Leftarrow \quad \text{no fault injected}$$

such that $\bar{\sigma} \neq \sigma$ due to the fault induced in the former,

- observe that the CRT pre-computation means

$$t_0 \equiv 0 \pmod{q},$$

i.e., t_0 is divisible by q , and so, likewise,

$$(\sigma_p - \bar{\sigma}_p) \times t_0 \equiv 0 \pmod{q},$$

- compute

$$\begin{aligned} \gcd(\sigma - \bar{\sigma}, N) &= \gcd((\sigma_p \times t_0 + \sigma_q \times t_1) - (\bar{\sigma}_p \times t_0 + \sigma_q \times t_1), N) \\ &= \gcd((\sigma_p \times t_0) - (\bar{\sigma}_p \times t_0), N) \\ &= \gcd((\sigma_p - \bar{\sigma}_p) \times t_0, N) \\ &= q \end{aligned}$$

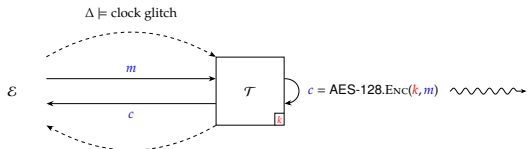
i.e., factor N , then compute d .

Part 2.1: in practice (8)

Attacks: $\mathcal{T} \approx \text{AES}$, $\Delta = \text{clock glitch}$

► Scenario:

- given the following interaction between an **attacker** \mathcal{E} and a **target** \mathcal{T}



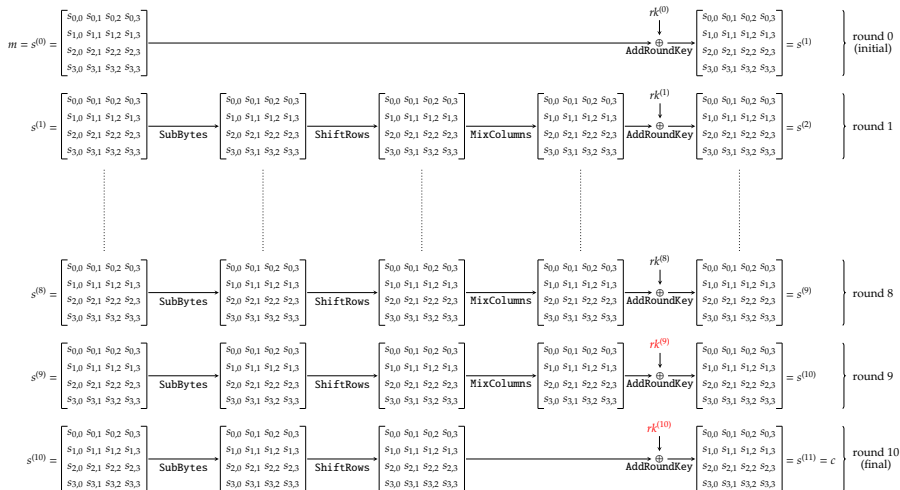
```
1 algorithm AES-128.Enc(k, m) begin
2   s ← m
3   s ← AddRoundKey(s, k = rk(0))
4   for r = 1 upto 9 step +1 do
5     k ← EvolveRoundKey(k, rk(r))
6     s ← SubBytes(s)
7     s ← ShiftRows(s)
8     s ← MixColumns(s)
9     s ← AddRoundKey(s, k = rk(r))
10  end
11  k ← EvolveRoundKey(k, rk(10))
12  s ← SubBytes(s)
13  s ← ShiftRows(s)
14  s ← AddRoundKey(s, k = rk(10))
15  c ← s
16  return c
17 end
```

- and noting that
 - there are no countermeasures implemented,
 - the fault injected randomises $s_{ij}^{(8)}$, i.e., a chosen element of the state matrix used as input to the 8-th round,
 - how can \mathcal{E} mount a successful attack, i.e., recover k ?

Part 2.1: in practice (9)

Attacks: $\mathcal{T} \approx \text{AES}$, $\Delta = \text{clock glitch}$

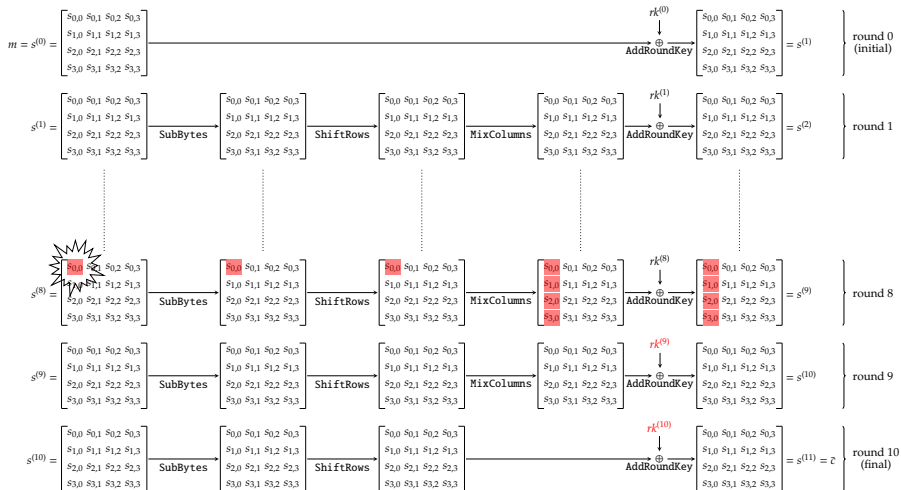
► Attack [14]:



Part 2.1: in practice (9)

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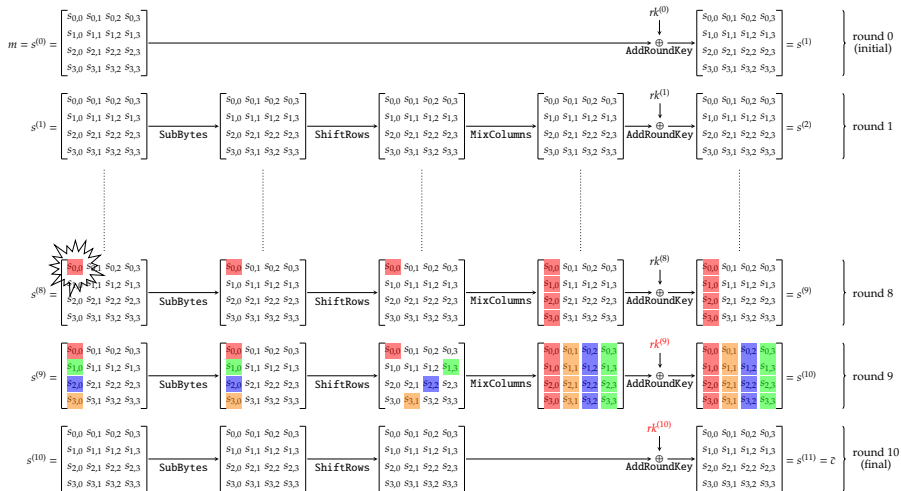
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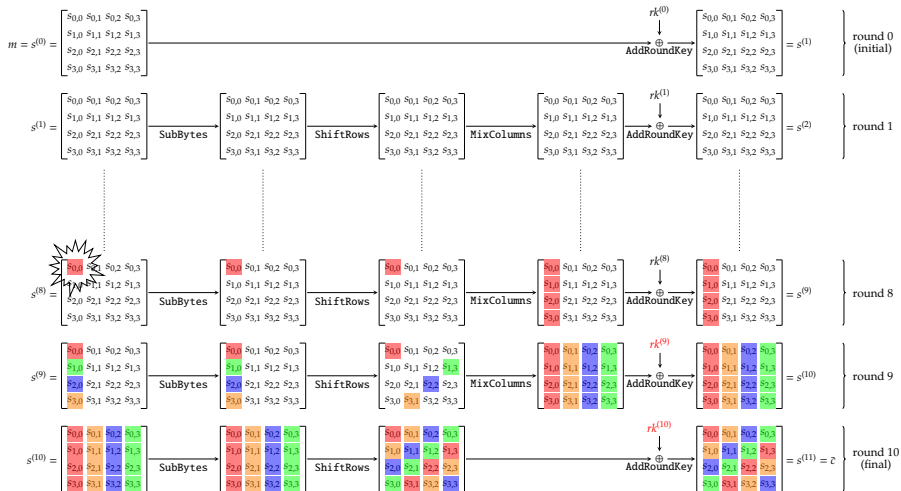
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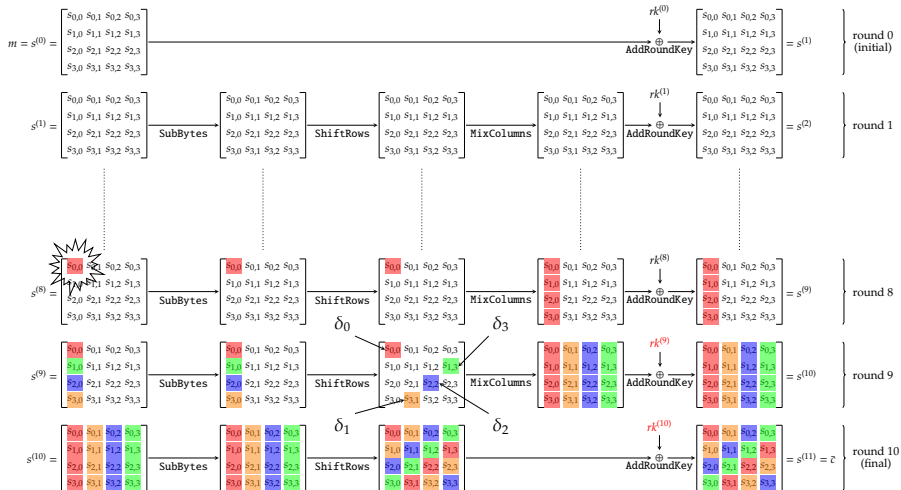
Attack [14]:



Part 2.1: in practice (9)

Attacks: $\mathcal{T} \approx \text{AES}$, $\Delta = \text{clock glitch}$

► Attack [14]:



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Attacks: $\mathcal{T} \approx \text{AES}$, $\Delta = \text{clock glitch}$

► Attack [14]:

► Step #1:

- consider a fault injected into the input of the 8-th round, such that

$$\begin{aligned}\bar{c} = \text{AES-128.ENC}(k, m) &\Leftarrow \text{fault injected} \\ c = \text{AES-128.ENC}(k, m) &\Leftarrow \text{no fault injected}\end{aligned}$$

and focus on the state after ShiftRows in the 9-th round,

- formulate a set of constraints, e.g.,

$$\begin{aligned}02 \otimes_{\mathbb{F}_{2^8}} \delta_0 &= \text{S-BOX}^{-1}(c_{0,0} \oplus_{\mathbb{F}_{2^8}} rk_{0,0}^{(10)}) \oplus_{\mathbb{F}_{2^8}} \text{S-BOX}^{-1}(\bar{c}_{0,0} \oplus_{\mathbb{F}_{2^8}} rk_{0,0}^{(10)}) \\ 01 \otimes_{\mathbb{F}_{2^8}} \delta_0 &= \text{S-BOX}^{-1}(c_{1,3} \oplus_{\mathbb{F}_{2^8}} rk_{1,3}^{(10)}) \oplus_{\mathbb{F}_{2^8}} \text{S-BOX}^{-1}(\bar{c}_{1,3} \oplus_{\mathbb{F}_{2^8}} rk_{1,3}^{(10)}) \\ 01 \otimes_{\mathbb{F}_{2^8}} \delta_0 &= \text{S-BOX}^{-1}(c_{2,2} \oplus_{\mathbb{F}_{2^8}} rk_{2,2}^{(10)}) \oplus_{\mathbb{F}_{2^8}} \text{S-BOX}^{-1}(\bar{c}_{2,2} \oplus_{\mathbb{F}_{2^8}} rk_{2,2}^{(10)}) \\ 03 \otimes_{\mathbb{F}_{2^8}} \delta_0 &= \text{S-BOX}^{-1}(c_{3,1} \oplus_{\mathbb{F}_{2^8}} rk_{3,1}^{(10)}) \oplus_{\mathbb{F}_{2^8}} \text{S-BOX}^{-1}(\bar{c}_{3,1} \oplus_{\mathbb{F}_{2^8}} rk_{3,1}^{(10)})\end{aligned}$$

- noting that each group involves 32 bits of $rk^{(10)}$, these constraints yield a set of *initial* hypotheses for $rk^{(10)}$.

Part 2.1: in practice (9)

Attacks: $\mathcal{T} \approx \text{AES}$, $\Delta = \text{clock glitch}$

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and focus on the state after ShiftRows in the 9-th round,

- formulate a set of constraints, e.g.,

$$\begin{aligned}\mathbf{03} \otimes_{\mathbb{F}_{2^8}} \delta_1 &= \text{S-BOX}^{-1}(c_{0,1} \oplus_{\mathbb{F}_{2^8}} rk_{0,1}^{(10)}) \oplus_{\mathbb{F}_{2^8}} \text{S-BOX}^{-1}(\bar{c}_{0,1} \oplus_{\mathbb{F}_{2^8}} rk_{0,1}^{(10)}) \\ \mathbf{02} \otimes_{\mathbb{F}_{2^8}} \delta_1 &= \text{S-BOX}^{-1}(c_{1,0} \oplus_{\mathbb{F}_{2^8}} rk_{1,0}^{(10)}) \oplus_{\mathbb{F}_{2^8}} \text{S-BOX}^{-1}(\bar{c}_{1,0} \oplus_{\mathbb{F}_{2^8}} rk_{1,0}^{(10)}) \\ \mathbf{01} \otimes_{\mathbb{F}_{2^8}} \delta_1 &= \text{S-BOX}^{-1}(c_{2,3} \oplus_{\mathbb{F}_{2^8}} rk_{2,3}^{(10)}) \oplus_{\mathbb{F}_{2^8}} \text{S-BOX}^{-1}(\bar{c}_{2,3} \oplus_{\mathbb{F}_{2^8}} rk_{2,3}^{(10)}) \\ \mathbf{01} \otimes_{\mathbb{F}_{2^8}} \delta_1 &= \text{S-BOX}^{-1}(c_{3,2} \oplus_{\mathbb{F}_{2^8}} rk_{3,2}^{(10)}) \oplus_{\mathbb{F}_{2^8}} \text{S-BOX}^{-1}(\bar{c}_{3,2} \oplus_{\mathbb{F}_{2^8}} rk_{3,2}^{(10)})\end{aligned}$$

- noting that each group involves 32 bits of $rk^{(10)}$, these constraints yield a set of *initial* hypotheses for $rk^{(10)}$.

Part 2.1: in practice (9)

Attacks: $\mathcal{T} \approx \text{AES}$, $\Delta = \text{clock glitch}$

► Attack [14]:

► Step #1:

- consider a fault injected into the input of the 8-th round, such that

$$\begin{aligned}\bar{c} &= \text{AES-128.ENC}(k, m) && \Leftarrow && \text{fault injected} \\ c &= \text{AES-128.ENC}(k, m) && \Leftarrow && \text{no fault injected}\end{aligned}$$

and focus on the state after `ShiftRows` in the 9-th round,

- formulate a set of constraints, e.g.,

$$\begin{aligned}\mathbf{01} \otimes_{\mathbb{F}_{2^8}} \delta_2 &= \text{S-BOX}^{-1}(c_{0,2} \oplus_{\mathbb{F}_{2^8}} rk_{0,2}^{(10)}) \oplus_{\mathbb{F}_{2^8}} \text{S-BOX}^{-1}(\bar{c}_{0,2} \oplus_{\mathbb{F}_{2^8}} rk_{0,2}^{(10)}) \\ \mathbf{03} \otimes_{\mathbb{F}_{2^8}} \delta_2 &= \text{S-BOX}^{-1}(c_{1,1} \oplus_{\mathbb{F}_{2^8}} rk_{1,1}^{(10)}) \oplus_{\mathbb{F}_{2^8}} \text{S-BOX}^{-1}(\bar{c}_{1,1} \oplus_{\mathbb{F}_{2^8}} rk_{1,1}^{(10)}) \\ \mathbf{02} \otimes_{\mathbb{F}_{2^8}} \delta_2 &= \text{S-BOX}^{-1}(c_{2,0} \oplus_{\mathbb{F}_{2^8}} rk_{2,0}^{(10)}) \oplus_{\mathbb{F}_{2^8}} \text{S-BOX}^{-1}(\bar{c}_{2,0} \oplus_{\mathbb{F}_{2^8}} rk_{2,0}^{(10)}) \\ \mathbf{01} \otimes_{\mathbb{F}_{2^8}} \delta_2 &= \text{S-BOX}^{-1}(c_{3,3} \oplus_{\mathbb{F}_{2^8}} rk_{3,3}^{(10)}) \oplus_{\mathbb{F}_{2^8}} \text{S-BOX}^{-1}(\bar{c}_{3,3} \oplus_{\mathbb{F}_{2^8}} rk_{3,3}^{(10)})\end{aligned}$$

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and focus on the state after `ShiftRows` in the 9-th round,

- formulate a set of constraints, e.g.,

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Part 2.1: in practice (9)

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- noting that each group involves 32 bits of $rk^{(10)}$, these constraints yield a set of *initial* hypotheses for $rk^{(10)}$.

► Step #2: either

1. repeat step #1: successive faults, and so constraints, act to reduce the set of *initial* hypotheses,
2. perform brute-force search of $\sim 2^{32}$ *initial* hypotheses,
3. perform brute-force search of $\sim 2^8$ *filtered* hypotheses, produced by considering the relationship between $rk^{(9)}$ and $rk^{(10)}$ that stems from the key schedule.

Part 2.2: in practice (1)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{execution time}$

- **Problem:** data-dependent computation within

$$\text{xtime}(x) = x \otimes_{\mathbb{F}_2^8} x$$

is observable via Λ .

- **Idea: hiding**, e.g., via

1. original (i.e., no countermeasure):

$\text{xtime}(x) \mapsto$ {

```
1 uint8_t aes_gf28_mulx( uint8_t x ) {
2   if( ( x & 0x80 ) == 0x80 ) {
3     return 0x1B ^ ( x << 1 );
4   }
5   else {
6     return          ( x << 1 );
7   }
8 }
```

Part 2.2: in practice (1)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{execution time}$

- **Problem:** data-dependent computation within

$$\text{xtime}(x) = x \otimes_{\mathbb{F}_{2^8}} x$$

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- **Idea: hiding**, e.g., via

1. original (i.e., no countermeasure):

$\text{xtime}(x) \mapsto$ {

```
1 uint8_t aes_gf28_mulx( uint8_t x ) {
2   uint8_t c;
3
4   c = x >> 7;
5   x = x << 1;
6
7   if( c ) {
8     x = x ^ 0x1B;
9   }
10
11  return x;
12 }
```


Part 2.2: in practice (1)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{execution time}$

- **Problem:** data-dependent computation within

$$\text{xtime}(x) = x \otimes_{\mathbb{F}_2^8} x$$

is observable via Λ .

- **Idea: hiding**, e.g., via

1. balanced (via dummy XOR):

```
xtime(x)  ↦  {
1  uint8_t aes_gf28_mulx( uint8_t x ) {
2    uint8_t c;
3
4    c = x >> 7;
5    x = x << 1;
6
7    if( c ) {
8      x = x ^ 0x1B;
9    }
10   else {
11     x = x ^ 0x00;
12   }
13
14   return x;
15 }
```

although this assumes no, e.g., compiler-based strength reduction.

Part 2.2: in practice (1)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{execution time}$

- **Problem:** data-dependent computation within

$$\text{xtime}(x) = x \otimes_{\mathbb{F}_{2^8}} x$$

is observable via Λ .

- **Idea: hiding**, e.g., via
 2. straight-line (via multiplexer):

$\text{xtime}(x) \mapsto$

```
1 uint8_t aes_gf28_mulx( uint8_t x ) {
2   uint8_t c, t_0, t_1;
3
4   c = x >> 7;
5   x = x << 1;
6
7   t_0 = x ^ 0x00;
8   t_1 = x ^ 0x1B;
9
10  x = ( -c & ( t_0 ^ t_1 ) ) ^ t_0;
11
12  return x;
13 }
```

Part 2.2: in practice (1)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{execution time}$

- **Problem:** data-dependent computation within

$$\text{xtime}(x) = x \otimes_{\mathbb{F}_{2^8}} x$$

is observable via Λ .

- **Idea: hiding**, e.g., via
 3. straight-line (via multiplexer):

$\text{xtime}(x) \mapsto$

```
1 uint8_t aes_gf28_mulx( uint8_t x ) {
2   uint8_t c;
3
4   c = x >> 7;
5   x = x << 1;
6
7   x = x ^ ( c * 0x1B );
8
9   return x;
10 }
```

although this assumes data-oblivious, i.e., constant-latency, multiplication.

Part 2.2: in practice (1)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{execution time}$

- **Problem:** data-dependent computation within

$$\text{xtime}(x) = x \otimes_{\mathbb{F}_{2^8}} x$$

is observable via Λ .

- **Idea: hiding**, e.g., via
- 4. straight-line (via look-up):

$\text{xtime}(x) \mapsto$

```
1 uint8_t aes_gf28_mulx( uint8_t x ) {
2   uint8_t c, T[ 2 ];
3
4   c = x >> 7;
5   x = x << 1;
6
7   T[ 0 ] = x ^ 0x00;
8   T[ 1 ] = x ^ 0x1B;
9
10  x = T[ c ];
11
12  return x;
13 }
```

although this assumes data-oblivious, i.e., constant-latency, memory access.

Part 2.2: in practice (2)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{power consumption}$

- **Problem:** data-dependent computation within

$\text{SubBytes}(s^{(r)})$

is observable via Λ .

- **Idea: hiding**, e.g., via

1. original (i.e., no countermeasure):

$\text{SubBytes}(s^{(r)})$

\mapsto

```
1 void aes_enc_rnd_sub( uint8_t* s ) {  
2   for( int i = 0; i < 16; i++ ) {  
3     s[ i ] = aes_enc_sbox( s[ i ] );  
4   }  
5 }
```

Part 2.2: in practice (2)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{power consumption}$

- **Problem:** data-dependent computation within

$\text{SubBytes}(s^{(r)})$

is observable via Λ .

- **Idea: hiding**, e.g., via
 2. temporal padding \Rightarrow random delay:

$\text{SubBytes}(s^{(r)})$

\mapsto

```
1 void aes_enc_rnd_sub( uint8_t* s ) {  
2     delay( prng() );  
3  
4     for( int i = 0; i < 16; i++ ) {  
5         s[ i ] = aes_enc_sbox( s[ i ] );  
6     }  
7 }
```

Part 2.2: in practice (2)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{power consumption}$

- **Problem:** data-dependent computation within

$\text{SubBytes}(s^{(r)})$

is observable via Λ .

- **Idea: hiding**, e.g., via

3. temporal reordering \Rightarrow random start index:

$\text{SubBytes}(s^{(r)})$

\mapsto

```
1 void aes_enc_rnd_sub( uint8_t* s ) {  
2   int r = prng();  
3  
4   for( int i = 0; i < 16; i++ ) {  
5     int j = ( i + r ) % 16;  
6  
7     s[ j ] = aes_enc_sbox( s[ j ] );  
8   }  
9 }
```

Part 2.2: in practice (2)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{power consumption}$

- **Problem:** data-dependent computation within

$\text{SubBytes}(s^{(r)})$

is observable via Λ .

- **Idea: hiding**, e.g., via

4. temporal reordering \Rightarrow random permutation \Rightarrow lower-quality, lower-overhead:

$\text{SubBytes}(s^{(r)})$

\mapsto

```
1 void aes_enc_rnd_sub( uint8_t* s ) {  
2   int r = prng();  
3  
4   for( int i = 0; i < 16; i++ ) {  
5     int j = ( i ^ r ) % 16;  
6  
7     s[ j ] = aes_enc_sbox( s[ j ] );  
8   }  
9 }
```


Part 2.2: in practice (2)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{power consumption}$

- **Problem:** data-dependent computation within

$\text{SubBytes}(s^{(r)})$

is observable via Λ .

- **Idea: hiding**, e.g., via

5. temporal reordering \Rightarrow random permutation \Rightarrow higher-quality, higher-overhead:

$\text{SubBytes}(s^{(r)})$

\mapsto

```
1 void aes_enc_rnd_sub( uint8_t* s ) {
2   int T[ 16 ];
3
4   for( int i = 15; i >= 0; i-- ) {
5     T[ i ] = i;
6   }
7
8   for( int i = 15; i >= 1; i-- ) {
9     int j = prng() % ( i + 1 );
10
11     uint8_t t      = T[ j ];
12     T[ j ] = T[ i ];
13     T[ i ] = t ;
14   }
15
16   for( int i = 0; i < 16; i++ ) {
17     int j = T[ i ];
18
19     s[ j ] = aes_enc_sbox( s[ j ] );
20   }
21 }
```

Part 2.2: in practice (3)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{power consumption}$

- ▶ **Problem:** data-dependent computation within

$$\text{AES-128.ENC}(k, m)$$

is observable via Λ .

- ▶ **Idea:** (e.g., Boolean) **masking**.

- ▶ use a randomised, redundant representation

$$x \mapsto \hat{x} = \langle \hat{x}[0], \hat{x}[1], \dots, \hat{x}[d] \rangle,$$

i.e., as $d + 1$ statistically independent shares, such that

$$x = \bigoplus_{i=0}^{i \leq d} \hat{x}[i],$$

- ▶ computation of some functionality

$$r = f(x)$$

can be described as three high-level steps:

1. x is masked to yield \hat{x} ,
2. an alternative but compatible functionality $\hat{r} = \hat{f}(\hat{x})$ is executed, then
3. \hat{r} is unmasked to yield r .

Part 2.2: in practice (4)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{power consumption}$

- ▶ **Problem:** data-dependent computation within

$$\text{AES-128.ENC}(k, m)$$

is observable via Λ .

- ▶ **Idea** [8, Section 3.1] (or see [2, Chapter 9]):

- ▶ **Step #1:**

1. generate random input ($\mu_0, \mu_1, \mu_2, \mu_3$, and μ_4) and output (v_4) masks,
2. pre-compute output masks

$$\begin{bmatrix} v_0 \\ v_1 \\ v_2 \\ v_3 \end{bmatrix} = \text{MixColumn} \left(\begin{bmatrix} \mu_0 \\ \mu_1 \\ \mu_2 \\ \mu_3 \end{bmatrix} \right),$$

3. pre-compute a masked S-box, i.e., $\text{S-box}_{\mu_4}(x \oplus \mu_4) = \text{S-box}(x) \oplus v_4$.

Part 2.2: in practice (4)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{power consumption}$

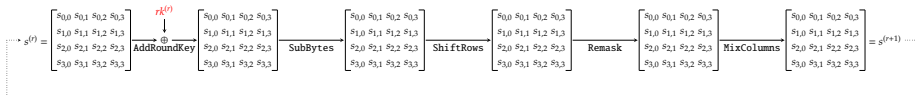
- **Problem:** data-dependent computation within

$$\text{AES-128.ENC}(k, m)$$

is observable via Λ .

- **Idea** [8, Section 3.1] (or see [2, Chapter 9]):

- **Step #2:** construct a masked round implementation



Part 2.2: in practice (4)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{power consumption}$

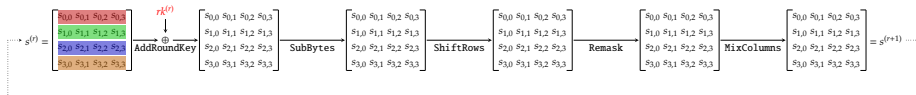
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- **Step #2:** construct a masked round implementation



such that $s_{ij}^{(r)}$ is masked with v_j .

Part 2.2: in practice (4)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{power consumption}$

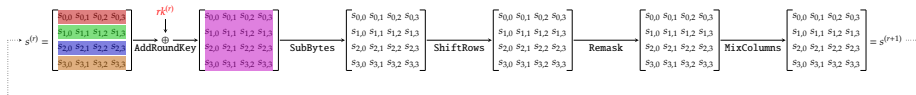
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$$\text{AES-128.ENC}(k, m)$$

is observable via Λ .

- **Idea** [8, Section 3.1] (or see [2, Chapter 9]):

- **Step #2:** construct a masked round implementation



such that $s_{ij}^{(r)}$ is masked with μ_4 due to alteration of key schedule (and thus $rk^{(r)}$).

Part 2.2: in practice (4)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{power consumption}$

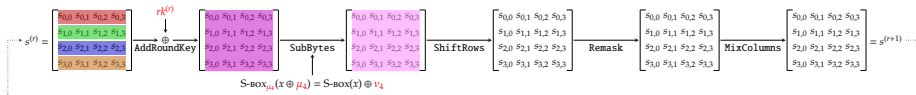
- **Problem:** data-dependent computation within

$$\text{AES-128.ENC}(k, m)$$

is observable via Λ .

- **Idea** [8, Section 3.1] (or see [2, Chapter 9]):

- **Step #2:** construct a masked round implementation



such that $s_{ij}^{(r)}$ is masked with v_4 due to alteration of S-BOX (i.e., use of $S\text{-BOX}_{\mu_4}$).

Part 2.2: in practice (4)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{power consumption}$

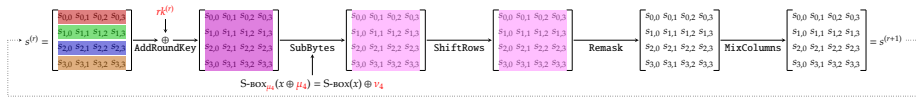
- **Problem:** data-dependent computation within

$$\text{AES-128.ENC}(k, m)$$

is observable via Λ .

- **Idea** [8, Section 3.1] (or see [2, Chapter 9]):

- **Step #2:** construct a masked round implementation



such that $s_{i,j}^{(r)}$ is (still) masked with v_4 .

Part 2.2: in practice (4)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{power consumption}$

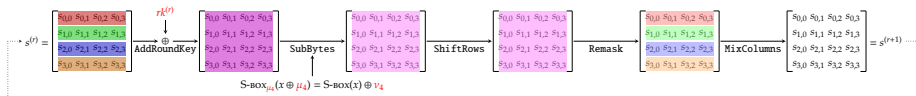
- **Problem:** data-dependent computation within

$$\text{AES-128.ENC}(k, m)$$

is observable via Λ .

- **Idea** [8, Section 3.1] (or see [2, Chapter 9]):

- **Step #2:** construct a masked round implementation



such that $s_{i,j}^{(r)}$ is masked with μ_i due to addition of Remask.

Part 2.2: in practice (4)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Lambda = \text{power consumption}$

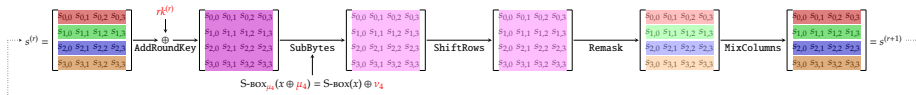
- **Problem:** data-dependent computation within

$$\text{AES-128.ENC}(k, m)$$

is observable via Λ .

- **Idea** [8, Section 3.1] (or see [2, Chapter 9]):

- **Step #2:** construct a masked round implementation

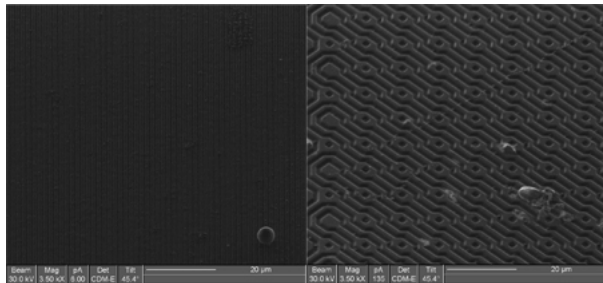


such that $s_{i,j}^{(r)}$ is masked with v_i due to alteration of MixColumns: this makes iteration possible.

Part 2.2: in practice (5)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Delta = \text{laser pulse}$

- ▶ **Problem:** Δ can be used to influence, e.g., corrupt $s^{(r)}$.
- ▶ **Idea:** prevent physical access to device via a **mesh (or shield)**.



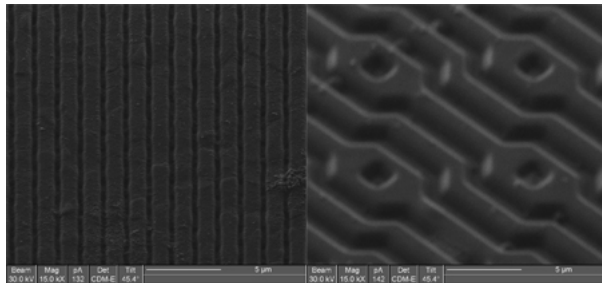
i.e., a top-layer of metal which can be classed as

1. passive (or analogue), or
2. active (or digital).

Part 2.2: in practice (5)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Delta = \text{laser pulse}$

- ▶ **Problem:** Δ can be used to influence, e.g., corrupt $s^{(r)}$.
- ▶ **Idea:** prevent physical access to device via a **mesh** (or **shield**).



i.e., a top-layer of metal which can be classed as

1. passive (or analogue), or
2. active (or digital).

<http://www.flylogic.net/blog/?p=86>

Part 2.2: in practice (6)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Delta = \text{laser pulse}$

► **Problem:** Δ can be used to influence, e.g., corrupt $s^{(r)}$.

► **Idea [5]:**

► for $x \in \mathbb{F}_{2^8}$, let

$$\check{x} = \text{PAR}(x) = \bigoplus_{i=0}^{i<8} x_i$$

denote the (even) **parity bit** for x ,

► let

$$\check{s}^{(r)} = \begin{bmatrix} \check{s}_{0,0}^{(r)} & \check{s}_{0,1}^{(r)} & \check{s}_{0,2}^{(r)} & \check{s}_{0,3}^{(r)} \\ \check{s}_{1,0}^{(r)} & \check{s}_{1,1}^{(r)} & \check{s}_{1,2}^{(r)} & \check{s}_{1,3}^{(r)} \\ \check{s}_{2,0}^{(r)} & \check{s}_{2,1}^{(r)} & \check{s}_{2,2}^{(r)} & \check{s}_{2,3}^{(r)} \\ \check{s}_{3,0}^{(r)} & \check{s}_{3,1}^{(r)} & \check{s}_{3,2}^{(r)} & \check{s}_{3,3}^{(r)} \end{bmatrix}$$

be the **parity matrix** associated with $s^{(r)}$, such that

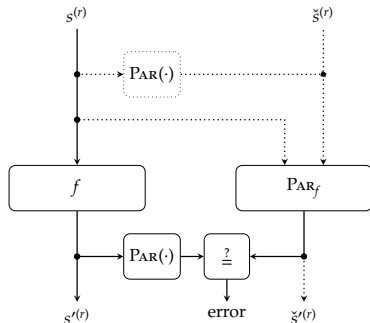
$$\check{s}_{i,j}^{(r)} = \text{PAR}\left(s_{i,j}^{(r)}\right)$$

and similarly for each round key $rk^{(r)}$.

Part 2.2: in practice (6)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Delta = \text{laser pulse}$

- ▶ **Problem:** Δ can be used to influence, e.g., corrupt $s^{(r)}$.
- ▶ **Idea [5]:**
 - ▶ we can predict and check parity matrix per



at say a

1. round function,
2. round, or
3. encryption/decryption

granularity: we just need a PAR_f for each f ...

Part 2.2: in practice (6)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Delta = \text{laser pulse}$

- ▶ **Problem:** Δ can be used to influence, e.g., corrupt $s^{(r)}$.
- ▶ **Idea [5]:**
 - ▶ for $x, y \in \mathbb{F}_{2^8}$, note that we have

$$\begin{aligned}\text{PAR}(x \oplus_{\mathbb{F}_{2^8}} y) &= \text{PAR}(x) \oplus \text{PAR}(y) \\ \text{PAR}(\mathbf{01} \otimes_{\mathbb{F}_{2^8}} x) &= \text{PAR}(x) \\ \text{PAR}(\mathbf{02} \otimes_{\mathbb{F}_{2^8}} x) &= \text{MSB}(x) \oplus \text{PAR}(x) \\ \text{PAR}(\mathbf{03} \otimes_{\mathbb{F}_{2^8}} x) &= \text{MSB}(x)\end{aligned}$$

Part 2.2: in practice (6)

Countermeasures: $\mathcal{T} \approx \text{AES}$, $\Delta = \text{laser pulse}$

- ▶ **Problem:** Δ can be used to influence, e.g., corrupt $s^{(r)}$.
- ▶ **Idea [5]:**
 - ▶ putting everything together, we construct and use

$\text{PAR}_{\text{KEY-ADDITION}}$: compute $\check{s}_{i,j}^{(r)} \oplus rk_{i,j}^{(r)}$
 $\text{PAR}_{\text{SHIFT-ROWS}}$: rotate each row of $\check{s}_{i,j}^{(r)}$
 $\text{PAR}_{\text{SUB-BYTES}}$: compute $\text{PAR}(\text{S-BOX}(s_{i,j}^{(r)}))$
 $\text{PAR}_{\text{MIX-COLUMNS}}$: apply $\text{PAR}_{\text{MIX-COLUMN}}$ to each column of $\check{s}_{i,j}^{(r)}$

where

$$\begin{bmatrix} \check{s}_{0,j}^{(r)} \\ \check{s}_{1,j}^{(r)} \\ \check{s}_{2,j}^{(r)} \\ \check{s}_{3,j}^{(r)} \end{bmatrix} = \text{PAR}_{\text{MIX-COLUMN}} \left(\begin{bmatrix} \check{s}_{0,j}^{(r)} \\ \check{s}_{1,j}^{(r)} \\ \check{s}_{2,j}^{(r)} \\ \check{s}_{3,j}^{(r)} \end{bmatrix} \right) = \begin{bmatrix} \left(\text{MSB} \left(s_{0,j}^{(r)} \right) \oplus \check{s}_{0,j}^{(r)} \right) \oplus \text{MSB} \left(s_{1,j}^{(r)} \right) \oplus \check{s}_{2,j}^{(r)} \oplus \check{s}_{3,j}^{(r)} \\ \check{s}_{0,j}^{(r)} \oplus \left(\text{MSB} \left(s_{1,j}^{(r)} \right) \oplus \check{s}_{1,j}^{(r)} \right) \oplus \text{MSB} \left(s_{2,j}^{(r)} \right) \oplus \check{s}_{3,j}^{(r)} \\ \check{s}_{0,j}^{(r)} \oplus \check{s}_{1,j}^{(r)} \oplus \left(\text{MSB} \left(s_{2,j}^{(r)} \right) \oplus \check{s}_{2,j}^{(r)} \right) \oplus \text{MSB} \left(s_{3,j}^{(r)} \right) \\ \text{MSB} \left(s_{0,j}^{(r)} \right) \oplus \check{s}_{1,j}^{(r)} \oplus \check{s}_{2,j}^{(r)} \oplus \left(\text{MSB} \left(s_{3,j}^{(r)} \right) \oplus \check{s}_{3,j}^{(r)} \right) \end{bmatrix}$$

Conclusions

▶ Take away points:

▶ For \mathcal{E} , **this is fun!**

- ▶ can ignore the rules (cf. do whatever possible, versus what is modelled),
- ▶ less and less “low hanging fruit”, but still lots of opportunity,
- ▶ more and more applicability at scale,
- ▶ ...

▶ For \mathcal{T} , **this can be *really* difficult!**

- ▶ implications go beyond technical, into, e.g., reputational,
- ▶ many general principles apply, but often specific details matter,
- ▶ need to consider multiple layers of abstraction,
- ▶ satisfactory trade-offs (e.g., efficiency versus security) are challenging,
- ▶ raise problematic questions re. development practice, supply-chain, etc.
- ▶ ...

Additional Reading

- ▶ S. Mangard, E. Oswald, and T. Popp. *Power Analysis Attacks: Revealing the Secrets of Smart Cards*. Springer, 2007.
- ▶ P.C. Kocher et al. “Introduction to differential power analysis”. In: *Journal of Cryptographic Engineering (JCEN)* 1.1 (2011), pp. 5–27.
- ▶ M. Joye and M. Tunstall, eds. *Fault Analysis in Cryptography*. Information Security and Cryptography. Springer, 2012.
- ▶ H. Bar-El et al. “The Sorcerer’s Apprentice Guide to Fault Attacks”. In: *Proceedings of the IEEE* 94.2 (2006), pp. 370–382.
- ▶ A. Barengi et al. “Fault Injection Attacks on Cryptographic Devices: Theory, Practice, and Countermeasures”. In: *Proceedings of the IEEE* 100.11 (2012), pp. 3056–3076.
- ▶ D. Karaklajić, J.-M. Schmidt, and I. Verbauwhede. “Hardware Designer’s Guide to Fault Attacks”. In: *IEEE Transactions on Very Large Scale Integration (VLSI) Systems* 21.12 (2013), pp. 2295–2306.
- ▶ B. Yuce, P. Schaumont, and M. Witteman. “Fault Attacks on Secure Embedded Software: Threats, Design, and Evaluation”. In: *Journal of Hardware and Systems Security* 2.2 (2018), pp. 111–130.

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